

CS 256/456: Operating Systems

Protection

John Criswell
University of Rochester



The Basics

Purpose of Protection

- ❖ Enforce information sharing and integrity policies
 - ❖ Professors can modify grades of students in class
 - ❖ Students can examine their grades from any class
 - ❖ Students cannot modify grades
- ❖ Limit damage caused by errant components
 - ❖ Buffer overflow in server doesn't permit grade change

Access Control Matrix

	Object 1	Object 2	Object 3
Subject 1	Read, Write		
Subject 2		Read	
Subject 3		Read, Write	Read, Own
Subject 4	Own	Read, Write, Own	

- ❖ Subject: Entity which performs an action
- ❖ Object: Entity upon which an action is performed
- ❖ Access: Read, Write, Delete, Send Signal, etc...
- ❖ Special Access: *Own*

Why not use the access control matrix in real systems?

Two Problems with Access Control Matrix

- ❖ Too large to implement efficiently
- ❖ Cannot determine if an unsafe state can occur
 - ❖ Reduces to the halting problem

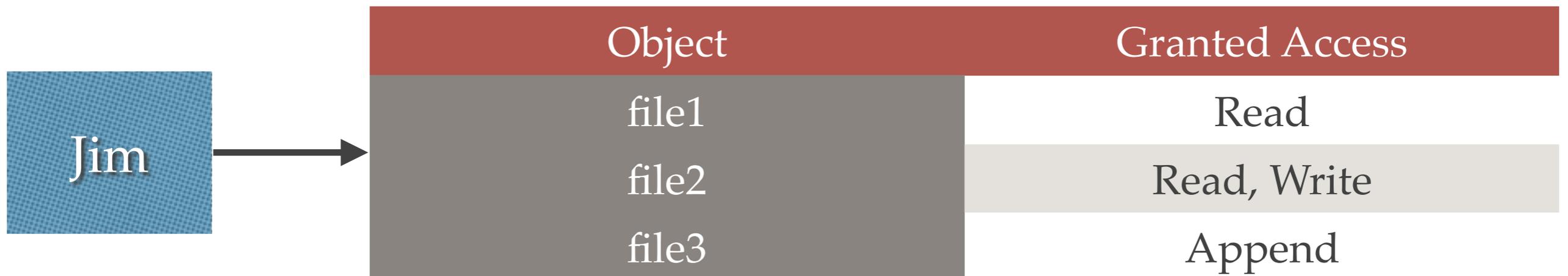
Access Control Lists

- ❖ Each object lists
 - ❖ Subjects that can access the object
 - ❖ What access the subject has to the object



Capabilities

- ❖ Each subject lists
 - ❖ Objects that the subject can access
 - ❖ What access the subject has to the object



Discretionary Access Control (DAC)

Owner decides which subjects can access the object

John

Jim

John

Mandatory Access Control (MAC)

Administrator decides which subjects can access the object



Real Access Controls

(Unprivileged) Unix File Access Control

Owner

Group

Other

r w _ r _ _ r _ _

Permission Bit	What the Bit Allows
read	Can open for reading
write	Can open for writing
execute	Can execute or search

(Unprivileged) Unix File Access Control

	<u>Owner</u>	<u>Group</u>	<u>Other</u>
File UID	r w _	r _ _	r _ _
File GID			

- ❖ If Effective UID matches owner, use *Owner* permissions
- ❖ If Effective GID matches group, use *Group* permissions
- ❖ Otherwise, use *Other* permissions

(Unprivileged) Unix File Access Control

	<u>Owner</u>	<u>Group</u>	<u>Other</u>
File UID	r w _	r _ _	r _ _
File GID			

- ❖ Owner can modify file permissions to arbitrary value
- ❖ Owner can modify file's Group ID
- ❖ On some systems, Owner can modify file's Owner ID

setuid Execuables

- ❖ File permissions have a setuid bit
- ❖ When executed, process UID become file owner UID
- ❖ Saved UID is set to effective UID before `execve()`
- ❖ Examples
 - ❖ `passwd`
 - ❖ `su`, `sudo`
 - ❖ `ssh`

Is Unix access control mandatory or discretionary?

Bell LaPadula

Classification



Compartments



- ❖ Attach labels to Subjects and Objects
- ❖ Classification: an integer representing secrecy level
- ❖ Compartments: bit array representing subsets of data
- ❖ Human-readable names associated with classifications and compartments

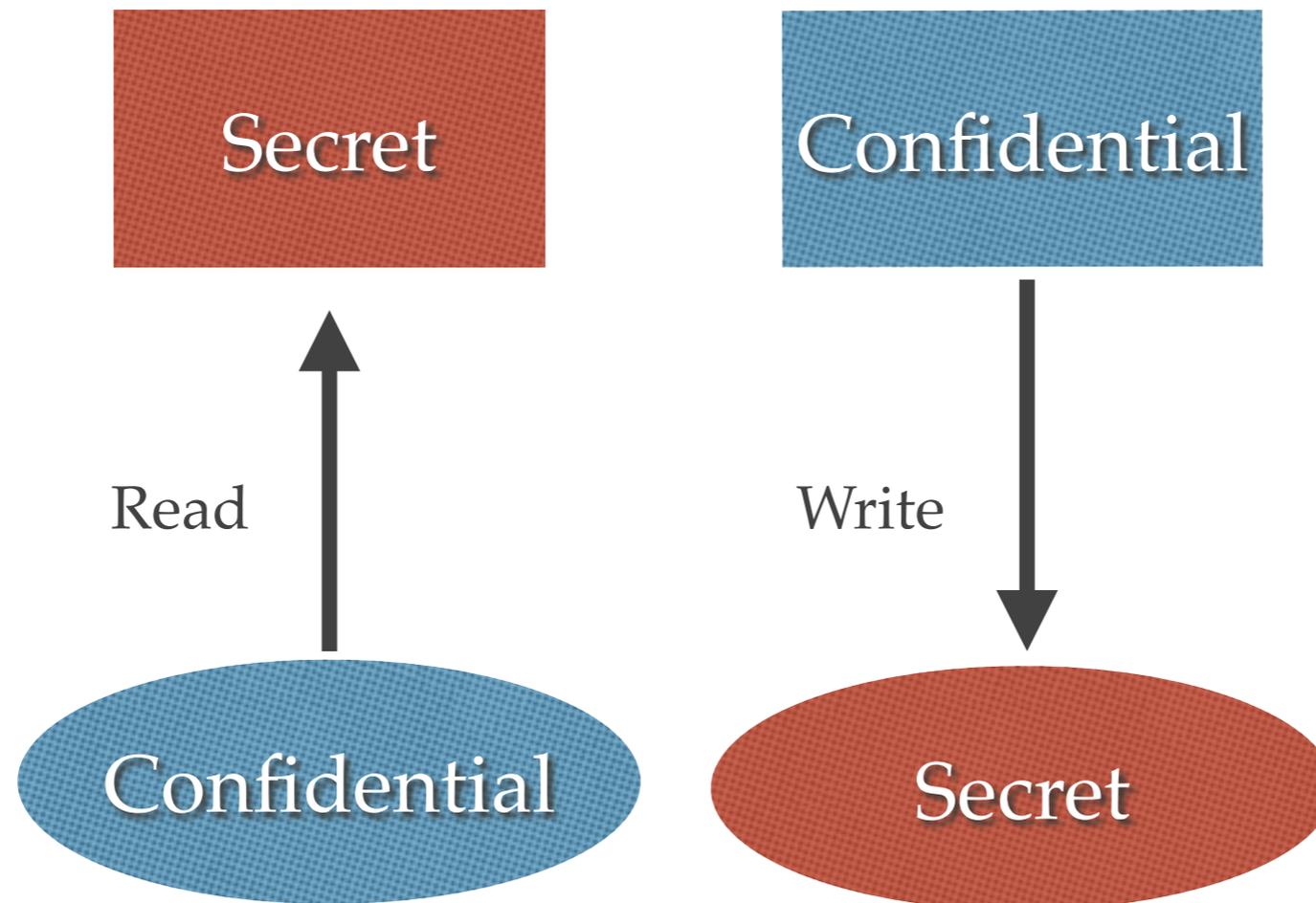
Bell LaPadula: Domination

	<u>Classification</u>	<u>Compartments</u>		
<u>Label 1:</u>	Secret	US	UK	ES
<u>Label 2:</u>	Confidential	US		ES

- ❖ $\text{Classification}_2 \leq \text{Classification}_1$
- ❖ Compartments_2 is a subset of Compartments_1
- ❖ $\text{Label}_1 \text{ dom } \text{Label}_2$

Bell LaPadula: Access Controls

- ❖ Read: $\text{Label}_{\text{Subject}} \text{ dom } \text{Label}_{\text{Object}}$
- ❖ Write: $\text{Label}_{\text{Object}} \text{ dom } \text{Label}_{\text{Subject}}$



What label should a newly created object have?



What label should a newly created object have?



Bell LaPadula Proof

- ❖ Proved that information does not flow from high to low
 - ❖ Shows that system cannot enter unsafe state
 - ❖ Assumes no privileges to bypass rules
- ❖ Proof created a famous controversy
 - ❖ McLean questioned how security is defined
 - ❖ Controversy led to the creation of a conference
 - ❖ Computer Security Foundations (CSF)

Decentralized Information Flow Control

- ❖ In Bell-LaPadula, labels created by administrator
- ❖ It would be nice to have applications create labels
 - ❖ Temporary session IDs
 - ❖ Subset of users that are logged in
- ❖ Applications create labels
- ❖ OS kernel propagates and enforces label policy
- ❖ E.g., AsbestOS

Other Access Controls

- ❖ Biba Integrity Labels
- ❖ Role-based Access Control
- ❖ Domain Type Enforcement
- ❖ ... and many, many more

Privileges

Rules are Made to be Broken

- ❖ Real systems need to bypass access control
 - ❖ Installing new software
 - ❖ Change of policy
 - ❖ Change of ownership
 - ❖ Fix incorrect configurations
 - ❖ Help users solve problems

Privileges

- ❖ Override access controls
- ❖ Usually a process attribute
 - ❖ Note: I think this is a bad idea
- ❖ Coarse-grained: User ID 0 (root user)
- ❖ Fine-grained: Bit-field of privileges

Coarse-Grained Privileges

- ❖ Unix

- ❖ All or nothing: Root UID overrides all access controls

Medium-Grained Privileges

- ❖ Linux
 - ❖ CAP_CHOWN
 - ❖ CAP_DAC_OVERRIDE
 - ❖ CAP_DAC_READ_SEARCH
 - ❖ CAP_FOWNER
 - ❖ CAP_SETUID and CAP_SETGID

Fine-Grained Privileges: Argus PitBull

- ❖ Hierarchical tree: Top privilege is superset of sub-tree
 - ❖ PV_ROOT
 - ❖ PV_MAC
 - ❖ PV_MAC_READ
 - ❖ PV_MAC_WRITE
 - ❖ PV_DAC
 - ❖ PV_DAC_READ
 - ❖ PV_DAC_WRITE
- ❖ Separate privileges for overriding read, write, execute
- ❖ Separate privilege classes for MAC and DAC override

What is the value of fine-grained
privileges?

Privilege Bracketing

- ❖ Enable privileges before operation
- ❖ Disable privileges after operation



Privileged
Execution

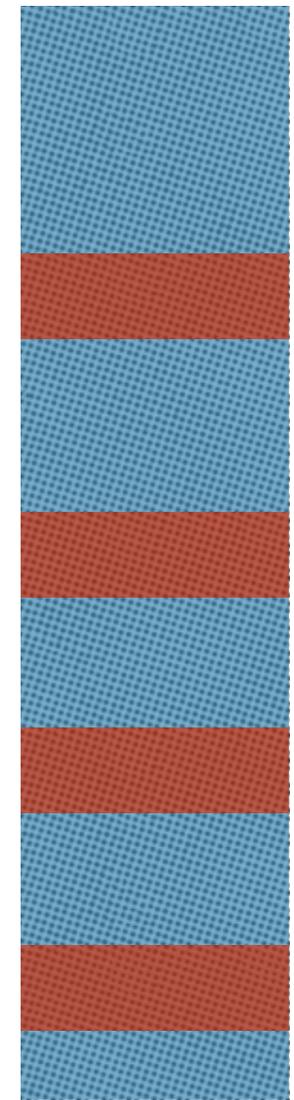


Non-privileged
Execution

Execution



VS



Unix Privilege Bracketing

Real UID	23	<pre>seteuid(getuid());</pre>
Effective UID	23	<pre>seteuid(0);</pre>
Saved UID	0	<pre>open ("/dev/hd");</pre>
		<pre>seteuid(getuid());</pre>

Unix Privilege Bracketing

Real UID	23	<pre>seteuid(getuid());</pre>
Effective UID	0	<pre>seteuid(0);</pre>
Saved UID	0	<pre>open ("/dev/hd");</pre>
		<pre>seteuid(getuid());</pre>

Unix Privilege Bracketing

Real UID	23	<pre>seteuid(getuid());</pre>
Effective UID	23	<pre>seteuid(0);</pre>
Saved UID	0	<pre>open ("/dev/hd");</pre>
		<pre>seteuid(getuid());</pre>

Argus PitBull Privilege Bracketing

Maximum
Privilege Set

PV_DAC_R,
PV_DAC_W,
PV_DAC_X

```
priv_raise (PV_DAC_R);
```

Effective
Privilege Set

```
open ("/dev/hd", O_RDONLY);
```

```
priv_lower (PV_DAC_R);
```

Argus PitBull Privilege Bracketing

Maximum
Privilege Set

PV_DAC_R,
PV_DAC_W,
PV_DAC_X

```
priv_raise (PV_DAC_R);
```

Effective
Privilege Set

PV_DAC_R

```
open ("/dev/hd", O_RDONLY);
```

```
priv_lower (PV_DAC_R);
```

Argus PitBull Privilege Bracketing

Maximum
Privilege Set

PV_DAC_R,
PV_DAC_W,
PV_DAC_X

```
priv_raise (PV_DAC_R);
```

Effective
Privilege Set

```
open ("/dev/hd", O_RDONLY);
```

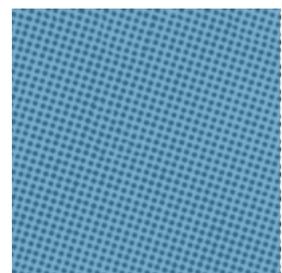
```
priv_lower (PV_DAC_R);
```

Privilege Dropping

- ❖ Remove privilege permanently when no longer needed

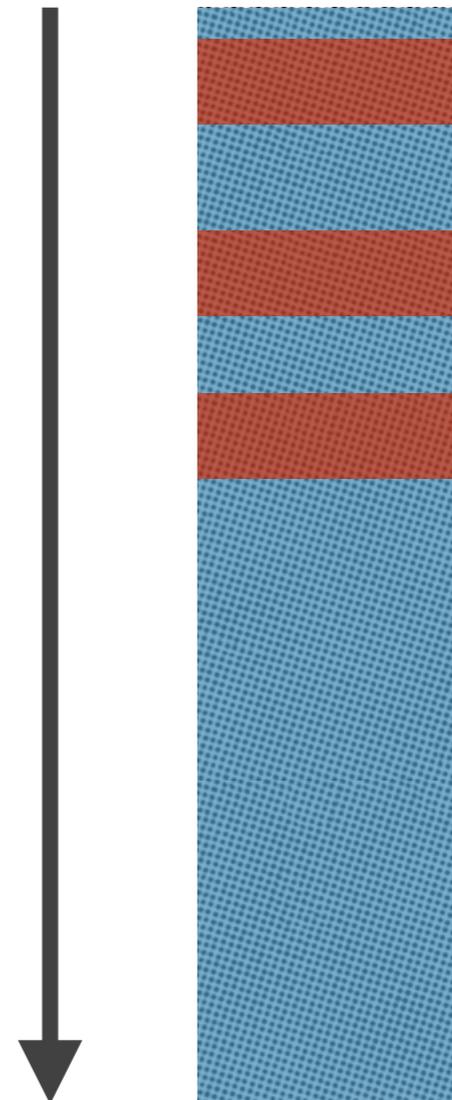


Privileged
Execution



Non-privileged
Execution

Execution



What is the value of privilege
bracketing?

Open Research Questions

- ❖ How to design access controls that are usable?
 - ❖ SELinux and PitBull too difficult to use
 - ❖ Requires significant system integration effort
- ❖ Retrofitting access controls to existing systems
 - ❖ Causes very confusing (but correct) system behavior
- ❖ Can tools configure access controls to enforce policies?

Open Research Questions

- ❖ How much does better privilege handling help?
- ❖ How fine-grained do privileges need to be?
 - ❖ Answer may lie in bounded model checking
- ❖ Programming patterns that reduce privilege use