# CSC 261/461 – Database Systems Lecture 10

Fall 2017

### **Announcement**

• No class/quiz on next Monday!

# Agenda

- 1. Database Design
- 2. Normal forms & functional dependencies
- 3. Finding functional dependencies
- 4. Closures, superkeys & keys

# **Design Theory**

- Design theory is about how to represent your data to avoid *anomalies*.
- Achieved by Data Normalization, a process of analyzing a relation to ensure that it is well formed.
- Normalization involves decomposing relations with anomalies to produce smaller well structured relations.
- If a relation is normalized (or well formed), rows can be inserted, deleted and modified without creating anomalies.

# Normalization Example

- (Student ID) → (Student Name, DormName, DormCost)
- However, if
  - $-(DormName) \rightarrow (DormCost)$

Then, DormCost should be put into its own relation, resulting in:

(Student ID) → (Student Name, DormName) (DormName) → (DormCost)

# Normalization Example

- (AttorneyID, ClientID) → (ClientName, MeetingDate, Duration)
- However, if
  - ClientID → ClientName
- Then: ClientName should be in its own relation:
- (AttorneyID, ClientID) → (MeetingDate, Duration)
- (ClientID)  $\rightarrow$  (ClientName)

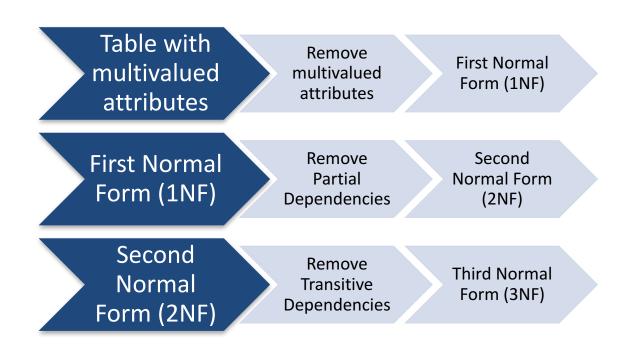
#### **Normal Forms**

- $\underline{I^{st} Normal Form (INF)} = All tables are flat$
- $2^{nd} Normal Form = disused$
- 3rd Normal Form (3NF)
- Boyce-Codd Normal Form (BCNF)

DB designs based on functional dependencies, intended to prevent data anomalies

•  $4^{th}$  and  $5^{th}$  Normal Forms = see text books

## **Normalization Steps**



# 1<sup>st</sup> Normal Form (1NF)

Student	Courses
Mary	{CS145,CS229}
Joe	{CS145,CS106}
•••	•••

Student	Courses
Mary	CS145
Mary	CS229
Joe	CS145
Joe	CS106

Violates 1NF.

In 1<sup>st</sup> NF

**1NF Constraint:** Types must be atomic!

### **Data Anomalies & Constraints**

# A poorly designed database causes *anomalies*:

Student	Course	Room
Mary	CSC261	101
Joe	CSC261	101
Sam	CSC261	101
••		

If every course is in only one room, contains <u>redundant</u> information!

# A poorly designed database causes anomalies:

Student	Course	Room
Mary	CSC261	101
Joe	CSC261	703
Sam	CSC261	101
••		••

If we update the room number for one tuple, we get inconsistent data = an <u>update</u> anomaly

A poorly designed database causes *anomalies*:

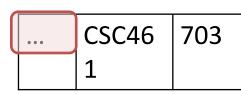
Student	Course	Room
••	••	

If everyone drops the class, we lose what room the class is in! = a <u>delete</u> anomaly

# A poorly designed database causes *anomalies*:

Student	Course	Room
Mary	CSC261	B01
Joe	CSC261	B01
Sam	CSC261	B01
	••	

Similarly, we can't reserve a room without students = an *insert* anomaly





Student	Course
Mary	CSC261
Joe	CSC261
Sam	CSC261
••	••

Course	Room
CSC261	101
CSC257	601

#### Is this form better?

- Redundancy?
- Update anomaly?
- Delete anomaly?
- Insert anomaly?

Today: develop theory to understand why this design may be better **and** how to find this *decomposition*...

# **Functional Dependencies**

# **Functional Dependencies for Dummies**

• A relationship between attributes where one attribute (or group of attributes) determines the value of another attribute (or group of attributes) in the same table.

#### • Example:

The price of one cookie and the quantity of cookies can determine the price of a box of cookies. (assuming each box has 10 cookies).

(cookie\_price, quantity) → box\_price

### Candidate Keys/Primary Keys and Functional Dependencies

- By definition:
- A candidate key of a relation functionally determines all other non key attributes in the row.
- Implies:
- A primary key of a relation functionally determines all other non key attributes in the row.

EmployeeID → (EmployeeName, EmpPhone)

## **Functional Dependency**

**Def:** Let A,B be *sets* of attributes We write A  $\rightarrow$  B or say A *functionally determines* B if, for any tuples  $t_1$  and  $t_2$ :

 $t_1[A] = t_2[A]$  implies  $t_1[B] = t_2[B]$ 

and we call A → B a functional dependency

A->B means that "whenever two tuples agree on A then they agree on B."



#### Defn (again):

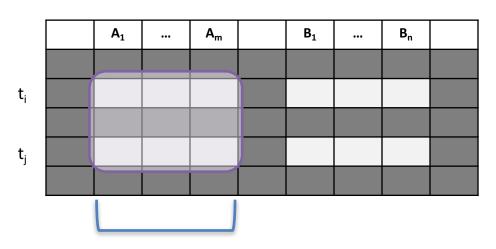
Given attribute sets  $A=\{A_1,...,A_m\}$ and  $B=\{B_1,...B_n\}$  in R,



#### Defn (again):

Given attribute sets  $A=\{A_1,...,A_m\}$ and  $B=\{B_1,...B_n\}$  in R,

The functional dependency  $A \rightarrow B$ on R holds if for any  $t_i, t_j$  in R:



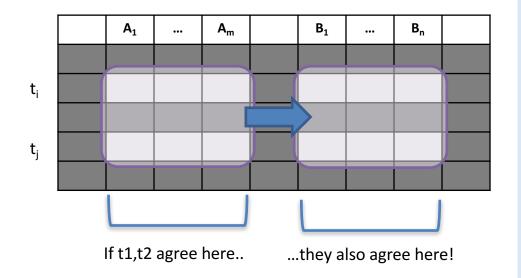
If t1,t2 agree here..

#### Defn (again):

Given attribute sets  $A=\{A_1,...,A_m\}$ and  $B=\{B_1,...B_n\}$  in R,

The functional dependency  $A \rightarrow B$ on R holds if for any  $t_i, t_i$  in R:

$$t_i[A_1] = t_j[A_1] \text{ AND } t_i[A_2] = t_j[A_2] \text{ AND } ...$$
  
AND  $t_i[A_m] = t_i[A_m]$ 



#### Defn (again):

Given attribute sets  $A=\{A_1,...,A_m\}$ and  $B=\{B_1,...B_n\}$  in R,

The functional dependency  $A \rightarrow B$ on R holds if for any  $t_i, t_i$  in R:

$$\begin{split} &\underline{\textbf{if}} \ t_i[A_1] = t_j[A_1] \ \text{AND} \ t_i[A_2] = t_j[A_2] \ \text{AND} \\ &\dots \ \text{AND} \ t_i[A_m] = t_j[A_m] \end{split}$$

$$\frac{\textbf{then}}{\mathsf{AND}} \ t_i[\mathsf{B}_1] = \mathsf{t}_j[\mathsf{B}_1] \ \mathsf{AND} \ \mathsf{t}_i[\mathsf{B}_2] \! = \! \mathsf{t}_j[\mathsf{B}_2]$$
 
$$\mathsf{AND} \ ... \ \mathsf{AND} \ \mathsf{t}_i[\mathsf{B}_n] = \mathsf{t}_i[\mathsf{B}_n]$$

# FDs for Relational Schema Design

- High-level idea: why do we care about FDs?
  - 1. Start with some relational schema
  - 2. Find out its functional dependencies (FDs)
  - 3. Use these to design a better schema
    - One which minimizes the possibility of anomalies

## Functional Dependencies as Constraints

# A **functional dependency** is a form of **constraint**

- Holds on some instances not others.
- Part of the schema, helps define a valid *instance*.

Recall: an <u>instance</u> of a schema is a multiset of tuples conforming to that schema, i.e. a table

Student	Course	Room
Mary	CS145	B01
Joe	CS145	B01
Sam	CS145	B01
		••

Note: The FD {Course}

-> {Room} *holds on* 

this instance

# Functional Dependencies as Constraints

#### Note that:

- You can check if an FD is violated by examining a single instance;
- However, you cannot prove that an FD is part of the schema by examining a single instance.
  - This would require checking every valid instance

Student	Course	Room
Mary	CS145	B01
Joe	CS145	B01
Sam	CS145	B01
••	••	••

However, cannot *prove* that the FD {Course} -> {Room} is *part of the schema* 

# More Examples

An FD is a constraint which <u>holds</u>, or <u>does not hold</u> on an instance:

EmpID	Name	Phone	Position
E0045	Smith	1234	Clerk
E3542	Mike	9876	Salesrep
E1111	Smith	9876	Salesrep
E9999	Mary	1234	Lawyer

# More Examples

EmpID	Name	Phone	Position
E0045	Smith	1234	Clerk
E3542	Mike	9876 ←	Salesrep
E1111	Smith	9876 ←	Salesrep
E9999	Mary	1234	Lawyer

{Position} → {Phone}

# More Examples

EmpID	Name	Phone	Position
E0045	Smith	1234 →	Clerk
E3542	Mike	9876	Salesrep
E1111	Smith	9876	Salesrep
E9999	Mary	1234 →	Lawyer

but *not* {Phone} → {Position}

# **ACTIVITY**

A	В	С	D	Е
1	2	4	3	6
3	2	5	1	8
1	4	4	5	7
1	2	4	3	6
3	2	5	1	8

Find at least *three* FDs which hold on this instance:

```
{ } → {
}

{ } → {
}

{ } → {
}

}
```

# FINDING FUNCTIONAL DEPENDENCIES

# What you will learn about in this section

- 1. "Good" vs. "Bad" FDs: Intuition
- 2. Finding FDs
- 3. Closures

#### "Good" vs. "Bad" FDs

We can start to develop a notion of **good** vs. **bad** FDs:

EmpID	Name	Phone	Position
E0045	Smith	1234	Clerk
E3542	Mike	9876	Salesrep
E1111	Smith	9876	Salesrep
E9999	Mary	1234	Lawyer

#### **Intuitively:**

EmpID -> Name, Phone, Position is "good FD"

 Minimal redundancy, less possibility of anomalies

#### "Good" vs. "Bad" FDs

We can start to develop a notion of **good** vs. **bad** FDs:

EmpID	Name	Phone	Position
E0045	Smith	1234	Clerk
E3542	Mike	9876	Salesrep
E1111	Smith	9876	Salesrep
E9999	Mary	1234	Lawyer

#### **Intuitively:**

EmpID -> Name, Phone, Position is "good FD"

But Position -> Phone is a "bad FD"

Redundancy!
 Possibility of data anomalies

#### "Good" vs. "Bad" FDs

Student	Course	Room
Mary	CS145	B01
Joe	CS145	B01
Sam	CS145	B01
		••

Returning to our original example... can you see how the "bad FD" {Course} -> {Room} could lead to an:

- Update Anomaly
- Insert Anomaly
- Delete Anomaly
- ...

Given a set of FDs (from user) our goal is to:

- 1. Find all FDs, and
- 2. Eliminate the "Bad Ones".

# FDs for Relational Schema Design

- High-level idea: why do we care about FDs?
  - 1. Start with some relational *schema*
  - 2. Find out its functional dependencies (FDs)
  - 3. Use these to design a better schema
    - 1. One which minimizes possibility of anomalies

- There can be a very large number of FDs...
  - -How to find them all efficiently?
- We can't necessarily show that any FD will hold on all instances...
  - -How to do this?

We will start with this problem: Given a set of FDs, F, what other FDs *must* hold?

Equivalent to asking: Given a set of FDs,  $F = \{f_{r},...f_{n}\}$ , does an FD g hold?

Inference problem: How do we decide?

#### Example:

#### **Products**

Name	Color	Category	Dep	Price
Gizmo	Green	Gadget	Toys	49
Widget	Black	Gadget	Toys	59
Gizmo	Green	Whatsit	Garden	99

#### Provided FDs:

- 1.  $\{Name\} \rightarrow \{Color\}$
- 2. {Category} → {Department}
- 3. {Color, Category} → {Price}

Given the provided FDs, we can see that {Name, Category} → {Price} must also hold on **any instance**...

Which / how many other FDs do?!?

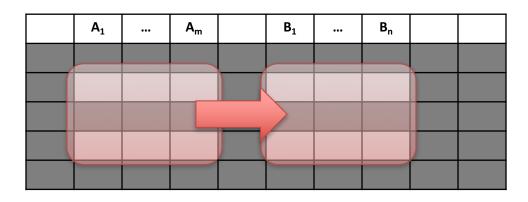
Equivalent to asking: Given a set of FDs,  $F = \{f_i, ..., f_n\}$ , does an FD g hold?

Inference problem: How do we decide?

Answer: Three simple rules called **Armstrong's Rules.** 

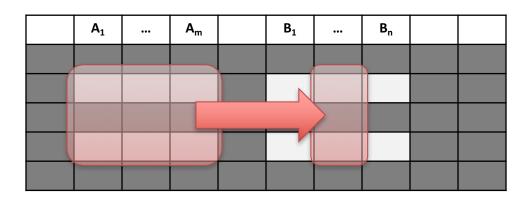
- 1. Split/Combine,
- 2. Reduction, and
- 3. Transitivity... ideas by picture

# 1. Split/Combine (Decomposition & Union Rule)



$$A_1, ..., A_m \rightarrow B_1, ..., B_n$$

# 1. Split/Combine (Decomposition & Union Rule)

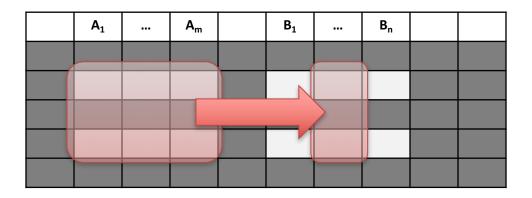


$$A_1, ..., A_m \rightarrow B_1, ..., B_n$$

... is equivalent to the following *n* FDs...

$$A_1,...,A_m \rightarrow B_i$$
 for i=1,...,n

# 1. Split/Combine (Decomposition & Union Rule)

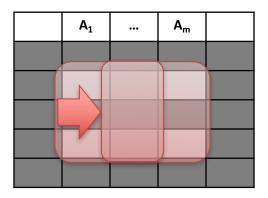


And vice-versa,  $A_1,...,A_m \rightarrow B_i$  for i=1,...,n

... is equivalent to ...

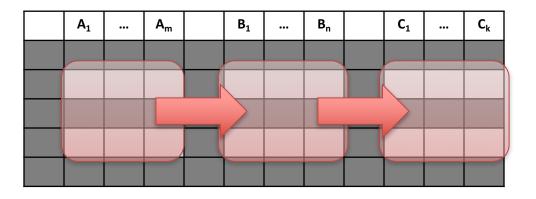
$$A_1, ..., A_m \rightarrow B_1, ..., B_n$$

## 2. Reduction/Trivial (Reflexive Rule)



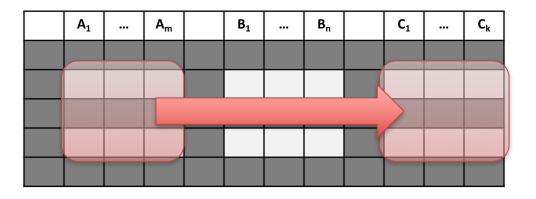
$$A_1,...,A_m \rightarrow A_j$$
 for any j=1,...,m

#### 3. Transitive Rule



$$A_1, ..., A_m \rightarrow B_1, ..., B_n$$
 and  $B_1, ..., B_n \rightarrow C_1, ..., C_k$ 

#### 3. Transitive Rule

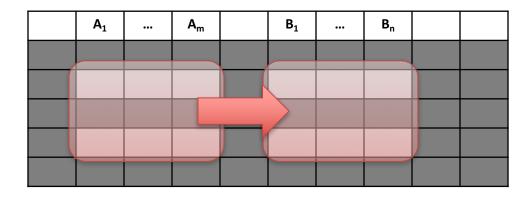


$$A_1, ..., A_m \rightarrow B_1, ..., B_n$$
 and  $B_1, ..., B_n \rightarrow C_1, ..., C_k$ 

implies

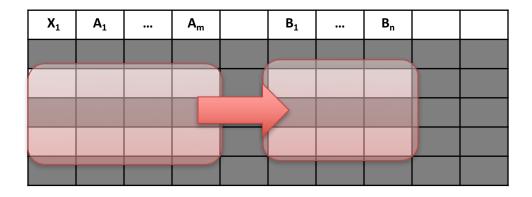
$$A_1,...,A_m \rightarrow C_1,...,C_k$$

## **Augmentation Rule**



 $A_1, ..., A_m \rightarrow B_1, ..., B_n$  implies

## **Augmentation Rule**



$$A_1, ..., A_m \rightarrow B_1, ..., B_n$$
  
implies  
 $X_1, A_1, ..., A_m \rightarrow B_1, ..., B_n$ 

#### Example:

#### **Products**

Name	Color	Category	Dep	Price
Gizmo	Green	Gadget	Toys	49
Widget	Black	Gadget	Toys	59
Gizmo	Green	Whatsit	Garden	99

#### Provided FDs:

- 1.  $\{Name\} \rightarrow \{Color\}$
- 2. {Category} → {Department}
- 3. {Color, Category} → {Price}

Which / how many other FDs hold?

#### **Example:**

#### **Inferred FDs:**

Inferred FD	Rule used
4. {Name, Category} -> {Name}	?
5. {Name, Category} -> {Color}	?
6. {Name, Category} -> {Category}	?
7. {Name, Category -> {Color, Category}	?
8. {Name, Category} -> {Price}	?

#### Provided FDs:

1. {Name} → {Color}
 2. {Category} →
 {Dept.}
 3. {Color, Category} →
 {Price}

Which / how many other FDs hold?

#### Example:

#### **Inferred FDs:**

Inferred FD	Rule used
4. {Name, Category} -> {Name}	Trivial
5. {Name, Category} -> {Color}	Transitive (4 -> 1)
6. {Name, Category} -> {Category}	Trivial
7. {Name, Category -> {Color, Category}	Split/combine (5 + 6)
8. {Name, Category} -> {Price}	Transitive (7 -> 3)

#### Provided FDs:

{Name} → {Color}
 {Category} →
 {Dept.}
 {Color, Category} →
 {Price}

Can we find an algorithmic way to do this?

### Closures

#### Closure of a set of Attributes

```
Given a set of attributes A_1, ..., A_n and a set of FDs F:
Then the <u>closure</u>, \{A_1, ..., A_n\}^+ is the set of attributes B s.t. \{A_1, ..., A_n\} \rightarrow B
```

```
Example: F = {name} → {color}
{category} → {department}
{color, category} → {price}
```

# Example Closures:

```
{name}+ = {name, color}
{name, category}+ =
{name, category, color, dept, price}
{color}+ = {color}
```

Start with  $X = \{A_1, ..., A_n\}$  and set of FDs F.

**Repeat until** X doesn't change; **do**:

if 
$$\{B_1, ..., B_n\} \rightarrow C$$
 is in F

and 
$$\{B_1, ..., B_n\} \subseteq X$$

then add C to X.

**Return** X as X<sup>+</sup>

```
Start with X = \{A_1, ..., A_n\}, FDs F.
Repeat until X doesn't change;
do:
 if \{B_1, ..., B_n\} \rightarrow C is in F and \{B_1, ..., B_n\}
..., B_n \subseteq X:
   then add C to X.
Return X as X+
{name} → {color}
\{category\} \rightarrow \{dept\}
{color, category} →
{price}
```

```
{name, category}+ =
{name, category}
```

```
Start with X = \{A_1, ..., A_n\}, FDs F.
Repeat until X doesn't change;
do:
 if \{B_1, ..., B_n\} \rightarrow C is in F and \{B_1, ..., B_n\}
..., B_n \subseteq X:
   then add C to X.
Return X as X+
{name} → {color}
{category} → {dept}
{color, category} →
{price}
```

```
{name, category}+ =
{name, category}
```

```
{name, category}+ =
{name, category, color}
```

```
Start with X = \{A_1, ..., A_n\}, FDs F.
Repeat until X doesn't change;
do:
 if \{B_1, ..., B_n\} \rightarrow C is in F and \{B_1, ..., B_n\}
..., B_n \subseteq X:
   then add C to X.
Return X as X+
{name} → {color}
{category} → {dept}
{color, category} →
{price}
```

```
{name, category}+ =
{name, category}
```

```
{name, category}+ =
{name, category, color}
```

```
{name, category}+ =
{name, category, color, dept}
```

```
Start with X = \{A_1, ..., A_n\}, FDs F.
Repeat until X doesn't change;
do:
 if \{B_1, ..., B_n\} \rightarrow C is in F and \{B_1, ..., B_n\}
..., B_n \subseteq X:
   then add C to X.
Return X as X+
{name} → {color}
{category} → {dept}
{color, category} →
{price}
```

```
{name, category}+ =
{name, category}
```

```
{name, category}+ =
{name, category, color}
```

```
{name, category}+ =
{name, category, color, dept}
```

```
{name, category}+ =
{name, category, color, dept,
price}
```

#### **EXAMPLE**

$$\{A,B\} \rightarrow \{C\}$$
  
 $\{A,D\} \rightarrow \{E\}$   
 $\{B\} \rightarrow \{D\}$   
 $\{A,F\} \rightarrow \{B\}$ 

Compute 
$$\{A, F\}^+ = \{A, F,$$

#### **EXAMPLE**

$$\{A,B\} \rightarrow \{C\}$$
  
 $\{A,D\} \rightarrow \{E\}$   
 $\{B\} \rightarrow \{D\}$   
 $\{A,F\} \rightarrow \{B\}$ 

Compute 
$$\{A,B\}^+ = \{A, B, C, D\}$$

Compute 
$$\{A, F\}^+ = \{A, F, B\}$$

#### **EXAMPLE**

$${A,B} \rightarrow {C}$$
  
 ${A,D} \rightarrow {E}$   
 ${B} \rightarrow {D}$   
 ${A,F} \rightarrow {B}$ 

Compute  $\{A,B\}^+ = \{A, B, C, D, E\}$ 

Compute  $\{A, F\}^+ = \{A, B, C, D, E, F\}$ 

## 3. CLOSURES, SUPERKEYS & KEYS

## What you will learn about in this section

- 1. Closures
- 2. Superkeys & Keys

## Why Do We Need the Closure?

• With closure we can find all FD's easily

- To check if  $X \to A$ 
  - I. Compute X<sup>+</sup>
  - 2. Check if  $A \in X^+$



Note here that **X** is a *set* of attributes, but **A** is a *single* attribute. Why does considering FDs of this form suffice?

Recall the **Split/combine** rule:

$$X \rightarrow A_1, ..., X \rightarrow A_n$$
  
implies  
 $X \rightarrow \{A_1, ..., A_n\}$ 

## Example: Given F =

Step 1: Compute X<sup>+</sup>, for every set of attributes X:

```
\{A,B\} \rightarrow C

\{A,D\} \rightarrow B

\{B\} \rightarrow D
```

```
{A}+ = {A}

{B}+ = {B,D}

{C}+ = {C}

{D}+ = {D}

{A,B}+ = {A,B,C,D}

{A,C}+ = {A,C}

{A,D}+ = {A,B,C,D}

{A,B,C}+ = {A,B,C,D}+ = {A,C,D}+ = {A,B,C,D}

{B,C,D}+ = {B,C,D}

{A,B,C,D}+ = {A,B,C,D}
```

No need to compute these- why?

Example: Given F =

Step 1: Compute X<sup>+</sup>, for every set of attributes X:

```
{A,B} \rightarrow C

{A,D} \rightarrow B

{B} \rightarrow D
```

```
{A}+ = {A}, {B}+ = {B,D}, {C}+ = {C}, {D}+ = {D}, {A,B}+ = {A,B,C,D}, {A,C}+ = {A,C}, {A,D}+ = {A,B,C,D}, {A,B,C}+ = {A,B,D}+ = {A,C,D}+ = {A,B,C,D}, {B,C,D}+ = {B,C,D}, {A,B,C,D}+ = {A,B
```

#### Step 2: Enumerate all FDs X $\rightarrow$ Y, s.t. Y $\subseteq$ X<sup>+</sup> and X $\cap$ Y = $\emptyset$ :

```
{A,B} \rightarrow {C,D}, {A,D} \rightarrow {B,C},

{A,B,C} \rightarrow {D}, {A,B,D} \rightarrow {C},

{A,C,D} \rightarrow {B}
```

## Example: Given F =

Step 1: Compute X<sup>+</sup>, for every set of attributes X:

```
\{A,B\} \rightarrow C

\{A,D\} \rightarrow B

\{B\} \rightarrow D
```

```
{A}+ = {A}, {B}+ = {B,D}, {C}+ = {C}, {D}+ = {D}, {A,B}+ = {A,B,C,D}, {A,C}+ = {A,C}, {A,D}+ = {A,B,C,D}, {A,B,C}+ = {A,B,D}+ = {A,C,D}+ = {A,B,C,D}, {B,C,D}+ = {B,C,D}, {A,B,C,D}+ = {A,B
```

Step 2: Enumerate all FDs X  $\rightarrow$  Y, s.t  $Y \subseteq X^+$  and X  $\cap$  Y =  $\emptyset$ :

```
{A,B} \rightarrow {C,D}, {A,D} \rightarrow {B,C},

{A,B,C} \rightarrow {D}, {A,B,D} \rightarrow {C},

{A,C,D} \rightarrow {B}
```

"Y is in the closure of X"

## Example: Given F =

Step 1: Compute X<sup>+</sup>, for every set of attributes X:

```
\{A,B\} \rightarrow C

\{A,D\} \rightarrow B

\{B\} \rightarrow D
```

```
{A}+ = {A}, {B}+ = {B,D}, {C}+ = {C}, {D}+ = {D}, {A,B}+ = {A,B,C,D}, {A,C}+ = {A,C}, {A,D}+ = {A,B,C,D}, {A,B,C}+ = {A,B,D}+ = {A,C,D}+ = {A,B,C,D}, {B,C,D}+ = {B,C,D}, {A,B,C,D}+ = {A,B
```

Step 2: Enumerate all FDs X  $\rightarrow$  Y, s.t. Y  $\subseteq$  X<sup>+</sup> and X  $\cap$  Y =  $\varnothing$ :

```
{A,B} \rightarrow {C,D}, {A,D} \rightarrow {B,C},

{A,B,C} \rightarrow {D}, {A,B,D} \rightarrow {C},

{A,C,D} \rightarrow {B}
```

The FD  $X \rightarrow Y$  is non-trivial

## Superkeys and Keys

### Keys and Superkeys

A <u>superkey</u> is a set of attributes  $A_1$ , ...,  $A_n$  s.t. for *any other* attribute **B** in R, we have  $\{A_1, ..., A_n\} \rightarrow B$ 

I.e. all attributes are functionally determined by a superkey

A **key** is a *minimal* superkey

Meaning that no subset of a key is also a superkey

## Finding Keys and Superkeys

• For each set of attributes X

- I. Compute X<sup>+</sup>
- 2. If  $X^+$  = set of all attributes then X is a superkey
- 3. If X is minimal, then it is a key

Do we need to check all sets of attributes? Which sets?

#### **Example of Finding Keys**

```
Product(name, price, category,
color)
{name, category} >> price
{category} >> color
```

What is a key?

### Example of Keys

```
Product(name, price, category,
color)
{name, category} → price
{category} → color
{name, category}+ = {name, price, category, color}
                         = the set of all attributes

⇒ this is a superkey

                         \Rightarrow this is a key, since neither name nor
                         category alone is a superkey
```

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