CSC 254 Project III

TypeChecker/AST

Due Date: Wednesday October 29th, midnight

This project is the second in the series of projects that you have to implement in order to build a compiler for 'C-', a variant of 'C'. In this project you will finish implementing the compiler front end for C-, adding symbol tables, type checking, and creating an abstract syntax tree (AST) representation of the input.

Getting Started

To get the materials for this project, type the following line to copy over the files.

Please note that you will need to use your own syntactically correct mycc.lex and mycc.cup files. The mycc.cup file does have additional support code as a skeleton for the type checker and AST generator. You will need to add the action routines/code from the skeleton to your complete JLex and CUP files from Project II. In addition, please look at the README file for more detailed directions and hints.

Requirements

Symbol Tables C-applies nested lexical scoping, where every pair of curly brackets creates a new nested scope (and can include new variable declarations). Variables visible include those declared locally and in enclosing scopes. You must create and maintain a set of nested symbol tables to support nested lexical scoping found in C- programs. Every variable and function declaration must be entered in the appropriate symbol table so the information may be used in the type checker (for this project) and code generator (for the next project). You should use the symTab and symTabEntry classes provided.

Type Checker The C- type checker ensures all variables accessed are legally declared and have proper types. Warn of undefined variables or variables defined multiple times. A variable can be local or global or passed as a parameter. The type checker should perform the following operations: check operand types, ensure boolean operands where required, find undefined variables, find multiply defined variables, check function parameters/arguments, check forward declarations match function declarations, check return types match function declarations.

AST Generation The final task of the C- front end is to generate an intermediate representation of the program, in the form of an AST. The AST will be used in future projects for generating Java byte codes and performing code optimizations. You should use the expNode and astNode classes provided.

Submission Instructions

You can turn in your assignment using the TURN_IN script. To use TURN_IN, add the following line to your .login file.

alias TURN_IN ~cs254/bin/TURN_IN