1 Schedule

"Homework" problem session is in CSB 601, 4:45pm-5:45pm on Wednesday, Sep. 12.
Homework is due Thursday, Sep. 13.
"Exam" problem session is in CSB 601, 4:45pm-5:45pm on Wednesday, Sep. 19.
EXAM #1 will be on Thursday, Sep. 20.

2 <u>Homework</u> - solve and turn in

1.1 (due Sep. 13) We are given an $n \times n$ array A of zeros and ones. We want to find the size of the largest contiguous all-ones square. Give an $O(n^2)$ -time algorithm for the problem.

1.2 (due Sep. 13) We are given *n* positive numbers a_1, \ldots, a_n . The goal is to select a subset of the numbers with maximal sum and such that no three consecutive numbers are selected. Here are three example inputs together with optimal solutions (the numbers in boxes are selected):



Give an O(n)-time algorithm for the problem.

1.3 (due Sep. 13) Write a dynamic programming algorithm which for a given number n finds the smallest number of squares which sum to n (for example for n = 7 we need 4 squares ($7 = 2^2 + 1^2 + 1^2 + 1^2$), whereas for n = 13 we only need 2 squares ($13 = 3^2 + 2^2$)). Implement your algorithm and find all numbers from $\{1, 2, \ldots, 100\}$ which need 4 squares. Use "The On-Line Encyclopedia of Integer Sequences" to find a formula for the numbers which need 4 squares.

1.4 (due Sep. 13) A shuffle of two strings A, B is formed by interspersing the characters into a new string, keeping the characters of A and B in the same order (for example, 'several' is a shuffle of 'seal' and 'evr'). Given three strings $A = a_1 \dots a_n$, $B = b_1 \dots b_m$, and $C = c_1 \dots c_{m+n}$, we would like to verify whether C is a shuffle of A and B. Give a dynamic programming algorithm for the problem

3 Bonus Homework - solve and turn in

1.5 (due Sep. 13) Let a_1, \ldots, a_n and b_1, \ldots, b_m be two sequences of numbers. We would like to find the number of occurrences of b_1, \ldots, b_m as a subsequence¹ of a_1, \ldots, a_n

¹What is a subsequence? We say that b_1, \ldots, b_m is a subsequence of a_1, \ldots, a_n if by erasing some of the a_i 's from a_1, \ldots, a_n we can obtain the sequence b_1, \ldots, b_m ; for example 1, 1 is a subsequence of 1, 2, 1.

For example, if $a_1 = a_2 = \cdots = a_n = 1$, m = 2, $b_1 = b_2 = 1$ then the answer is n(n-1)/2. Give a polynomial-time dynamic programming algorithm for the problem.

1.6 (due Sep. 13) We are given a sequence A of n numbers a_1, \ldots, a_n . We would like to count the number of different subsequences of A. For example, A = 1, 2, 3 has 8 different subsequences (one of length 3, three of length 2, three of length 1, and one of length 0); on the other hand A = 1, 1, 1 has 4 different subsequences (one of length 3, one of length 2, one of length 1, and one of length 1, and one of length 0). Give a polynomial-time dynamic programming algorithm for the problem.

1.7 (due Sep. 13) We have an $a \times b$ bar of chocolate (where a, b are integers). By breaking the bar we can either

- create two bars $a_1 \times b$ and $a_2 \times b$ where a_1, a_2 are integers and $a_1 + a_2 = a$, or
- create two bars $a \times b_1$ and $a \times b_2$ where b_1, b_2 are integers and $b_1 + b_2 = b$.

We can further break the resulting bars. Our goal is to 1) end up with bars that are square (that is, have size 1×1 , or 2×2 , or 3×3 , and so on) and 2) minimize the total number of breaks.

For example, if a = 2 and b = 3 then we use 2 breaks:

$$2 \times 3 \rightarrow$$

 $2 \times 2 \text{ and } 2 \times 1 \rightarrow$
 $2 \times 2 \text{ and } 1 \times 1 \text{ and } 1 \times 1.$

For example, if a = 2 and b = 4 then we use 1 break:

$$\begin{array}{l} 2\times 4 \rightarrow \\ 2\times 2 \mbox{ and } 2\times 2. \end{array}$$

Give a dynamic programming algorithm which computes a table T[1..a, 1..b] where T[x, y] contains the minimal number of breaks to "squareize" an $x \times y$ bar.

4 Additional problems from the book (do not turn in)

Try to solve the following problems. A few of them can be on the quiz. We will go over the ones that you choose in the problem sessions.

- 5.14, 5.15, 5.16, 5.20, 5.21, 5.26, 5.32,
- 6.1, 6.2, 6.6, 6.8, 6.9, 6.11, 6.14, 6.20, 6.21, 6.25, 6.26, 6.27, 6.29.

Check Jeff Erickson's (UIUC) notes for additional problems: http://www.cs.uiuc.edu/~jeffe/teaching/algorithms/notes/05-dynprog.pdf