

# CSC 172– Data Structures and Algorithms

Lecture #18

Spring 2018

Please put away all electronic devices

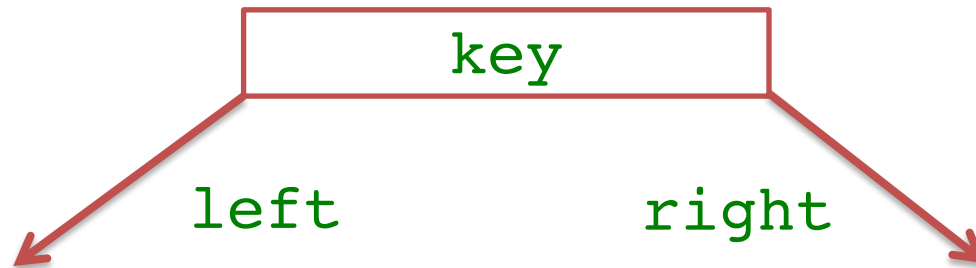


# TREE USING JAVA

# A BTNode in Java

```
public class Node
{
    public int key;
    public Node left, right;

    public Node(int item)
    {
        key = item;
        left = right = null;
    }
}
```



# Inorder Traversal

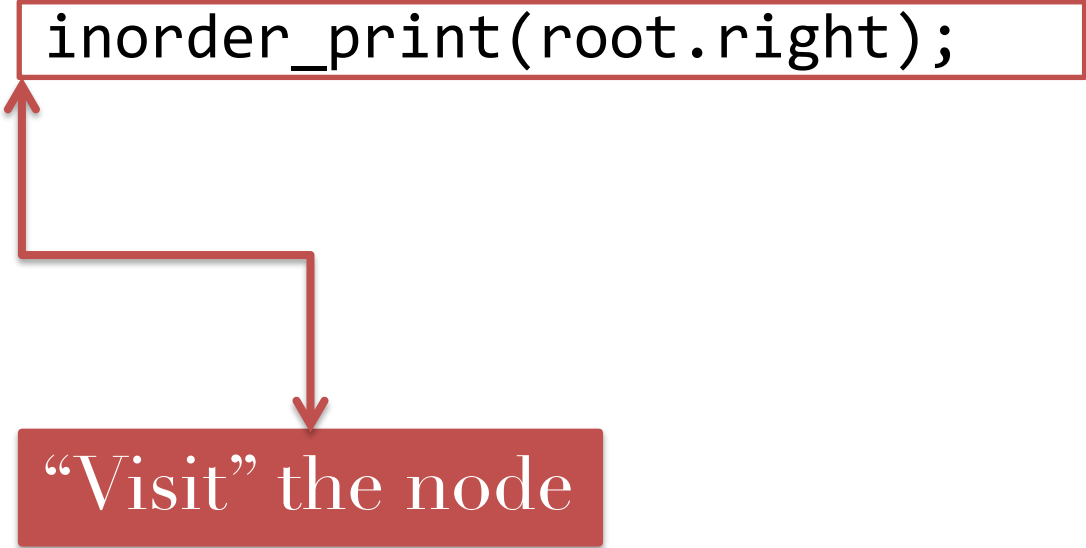
**Inorder-Traversal**(BTNode root)

- **Inorder-Traversal**(root.left)
- **Visit**(root)
- **Inorder-Traversal**(root.right)

Also called the *(left, node, right)* order

# Inorder Printing in C++

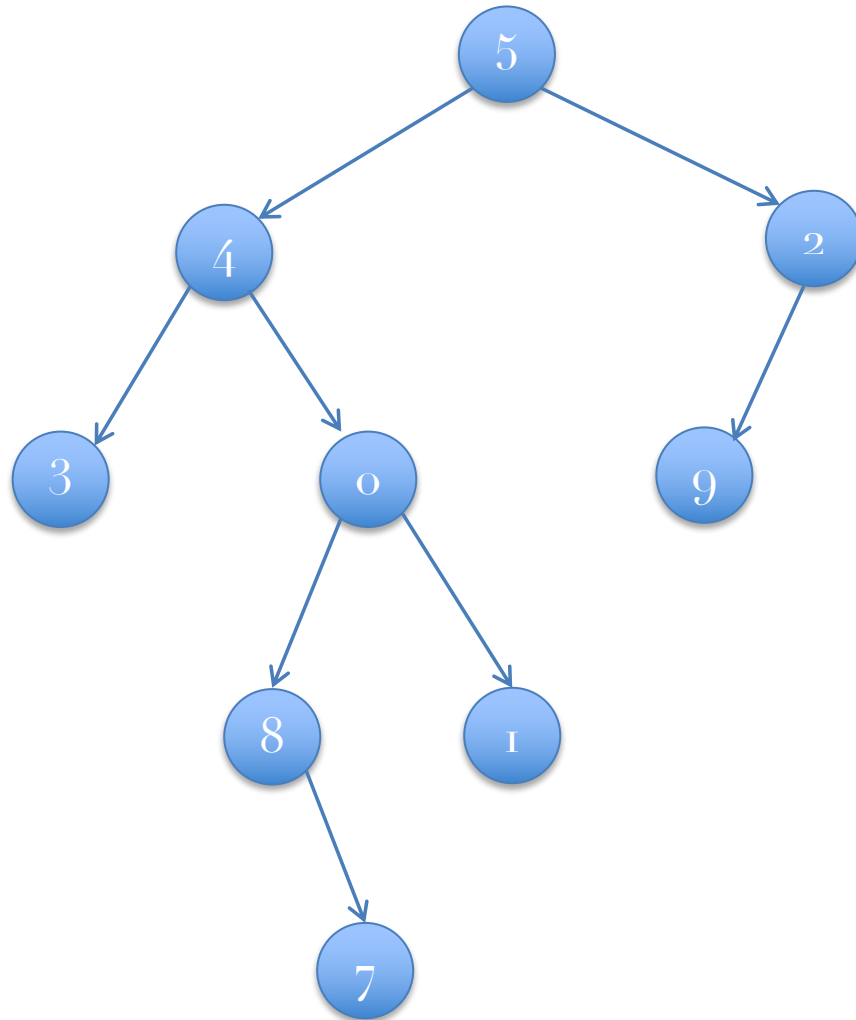
```
void inorder_print(BTNode root)
{
    if (root != null) {
        inorder_print(root.left);
        printNode(root);
        inorder_print(root.right);
    }
}
```



The diagram illustrates the 'Visit' step in an inorder traversal. A red rectangular box highlights the line of code `printNode(root);` within the `inorder_print` function. A red arrow originates from the bottom of this box, moves downwards, then turns left to point upwards at the closing curly brace of the `if` statement. This arrow points to a red rectangular box containing the text "Visit" the node, indicating that the node is visited after its left subtree has been processed.

"Visit" the node

# In Picture



3

4

8

7

0

1

5

9

2

# Run Time

- Suppose “visit” takes  $O(1)$ -time, say  $c$  sec
  - $n_l$  = # of nodes on the left sub-tree
  - $n_r$  = # of nodes on the right sub-tree
  - Note:  $n - 1 = n_l + n_r$
- $T(n) = T(n_l) + T(n_r) + c$
- Induction:  $T(n) \leq cn$ , i.e.  $T(n) = O(n)$
- $$\begin{aligned} T(n) &\leq cn_l + cn_r + c \\ &= c(n-1) + c \\ &= cn \end{aligned}$$

# Reverse Inorder Traversal

- `RevInorder-Traversal(root.right)`
- `Visit(root)`
- `RevInorrdor-Traversal(root.left)`

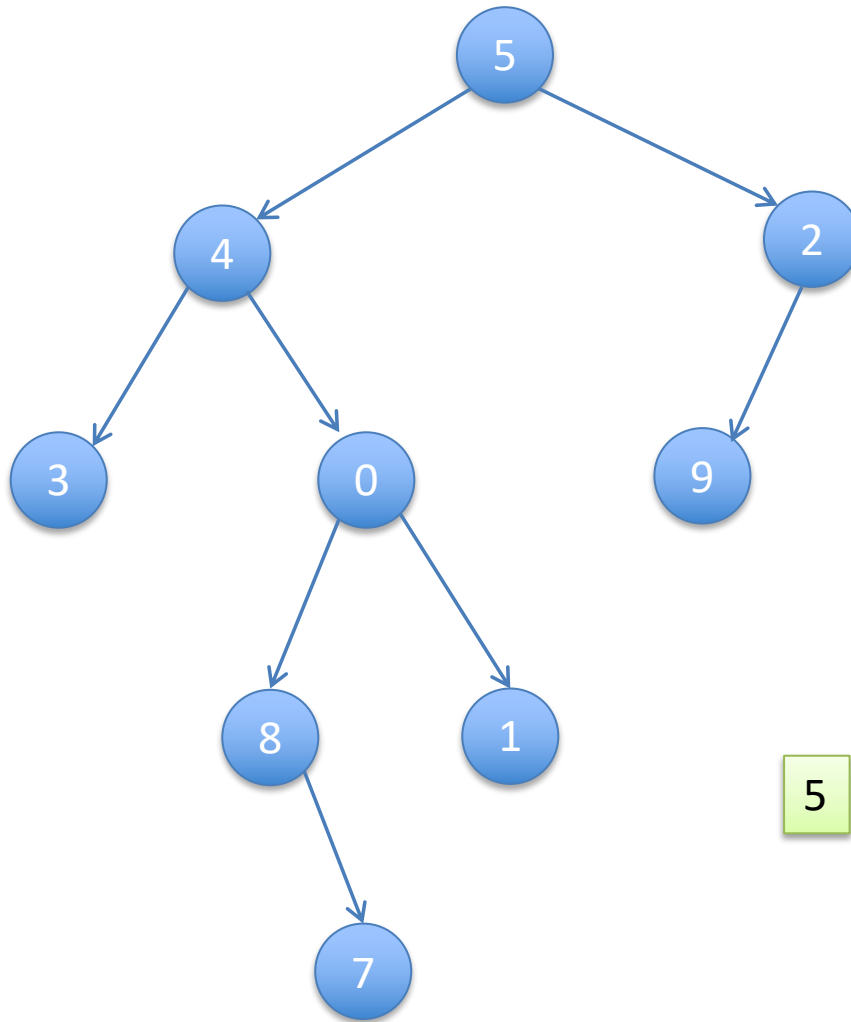
The (right, node, left) order

# The other 4 traversal orders

- Preorder: (node, left, right)
- Reverse preorder: (node, right, left)
- Postorder: (left, right, node)
- Reverse postorder: (right, left, node)

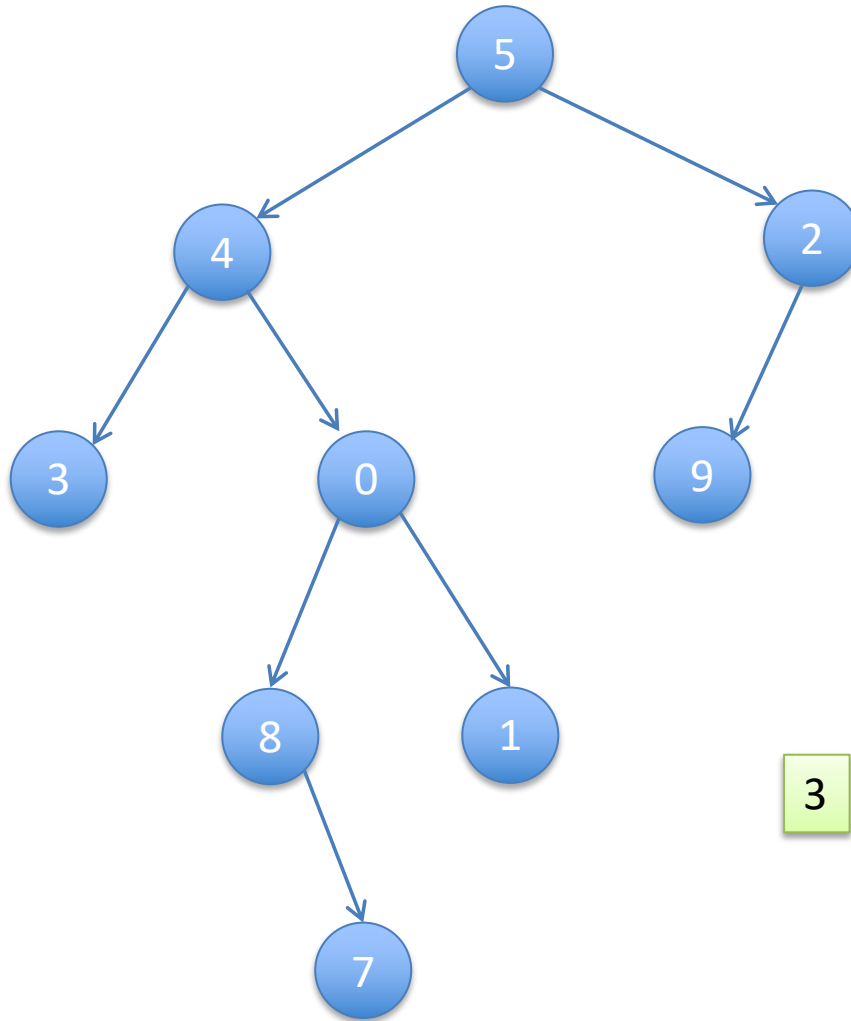
We'll talk about level-order later

# What is the preorder output for this tree?



5 4 3 0 8 7 1 2 9

# What is the postorder output for this tree?



3 7 8 1 0 4 9 2 5

# Questions to Ponder

```
void inorder_print(BTNode root) {  
    if (root != NULL) {  
        inorder_print(root.left);  
        printNode(root);  
        inorder_print(root.right);  
    }  
}
```

Write the above routine without the recursive calls?

Using a stack

Without using a stack

Read about this just for fun!  
Morris Inorder Tree Traversal  
Not reqd. for quiz or exam.

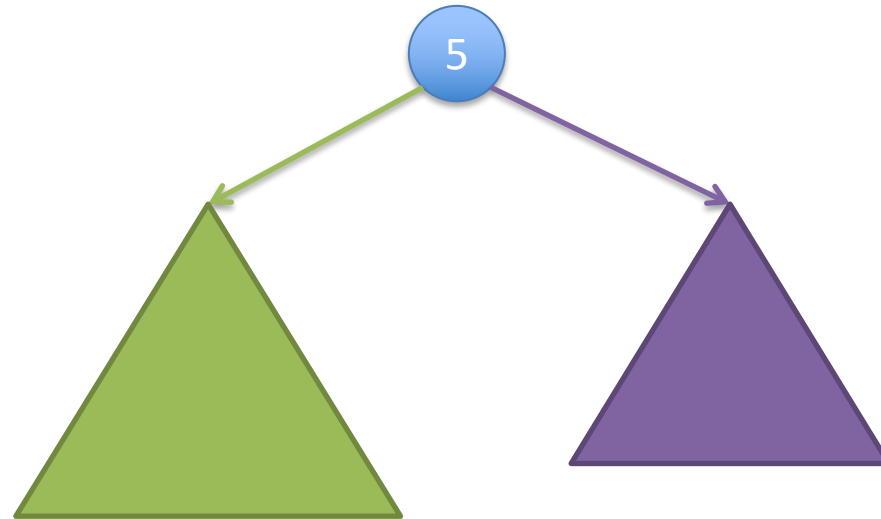
# Reconstruct the tree from inorder+postorder

Inorder

3 4 8 7 0 1 5 9 2

Preorder

5 4 3 0 8 7 1 2 9



# Questions to Ponder

- Can you reconstruct the tree given its postorder and preorder sequences?
- How about inorder and reverse postorder?
- How about other pairs of orders?
- How many trees are there which have the same in/post/pre-order sequence? (suppose keys are distinct)

# Number of trees with a given inorder sequence

Catalan numbers

$$C_n = \sum_{i=1}^n C_{i-1} C_{n-i}$$

$$C_0 = 1$$

$$C_n = \frac{1}{n+1} \binom{2n}{n} \approx \frac{4^n}{n^{3/2} \sqrt{\pi}}$$

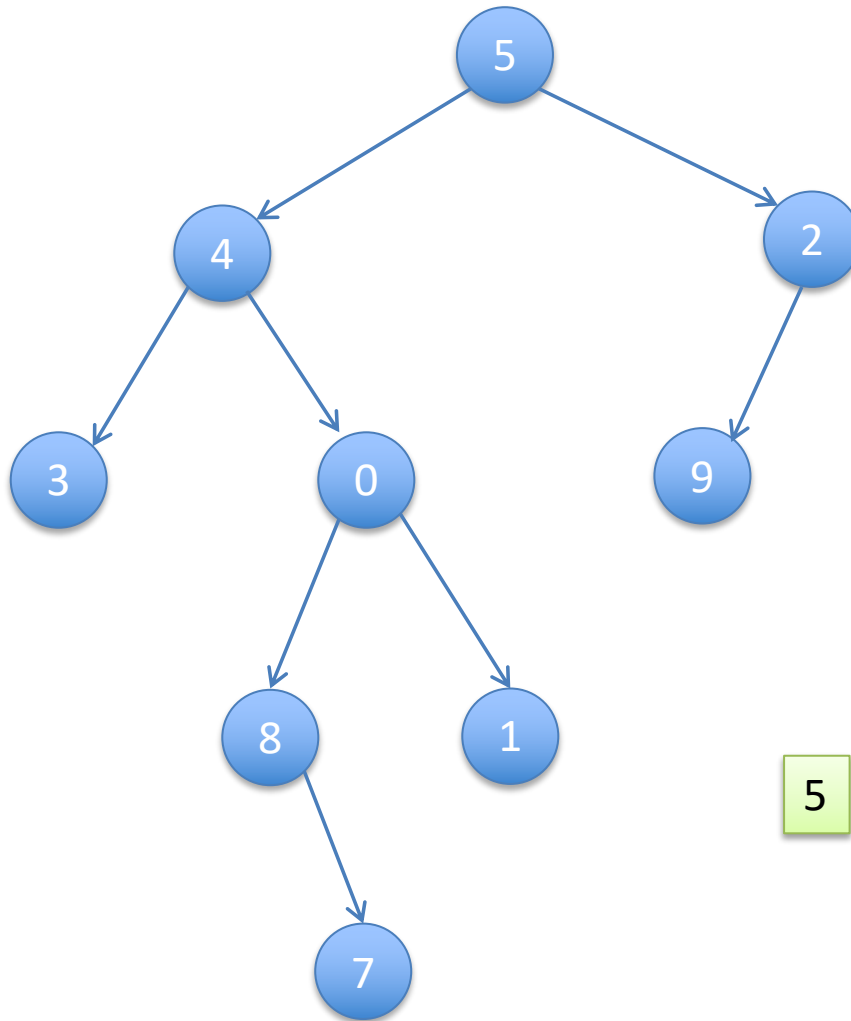
[https://en.wikipedia.org/wiki/Catalan\\_number](https://en.wikipedia.org/wiki/Catalan_number)

# What is a traversal order good for?

- Many things
- E.g., **Evaluate**(root) of an **expression tree**
  - If root is an operand, return the operand
  - Else
    - A = **Evaluate**(root.left)
    - B = **Evaluate**(root.right)
    - Return **A** **root.key** **B**
      - **root.key** is one of the operator
- What traversal order is the above?

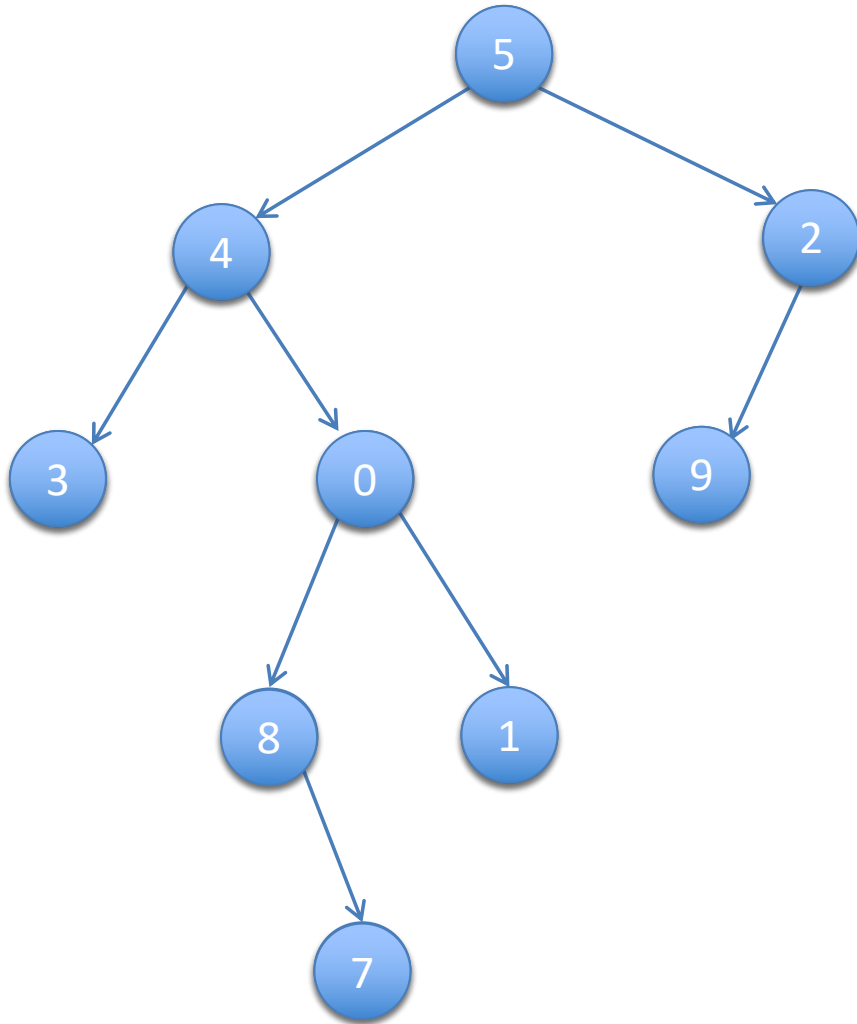
Answer: Post-order

# Level-Order Traversal



5 4 2 3 0 9 8 1 7

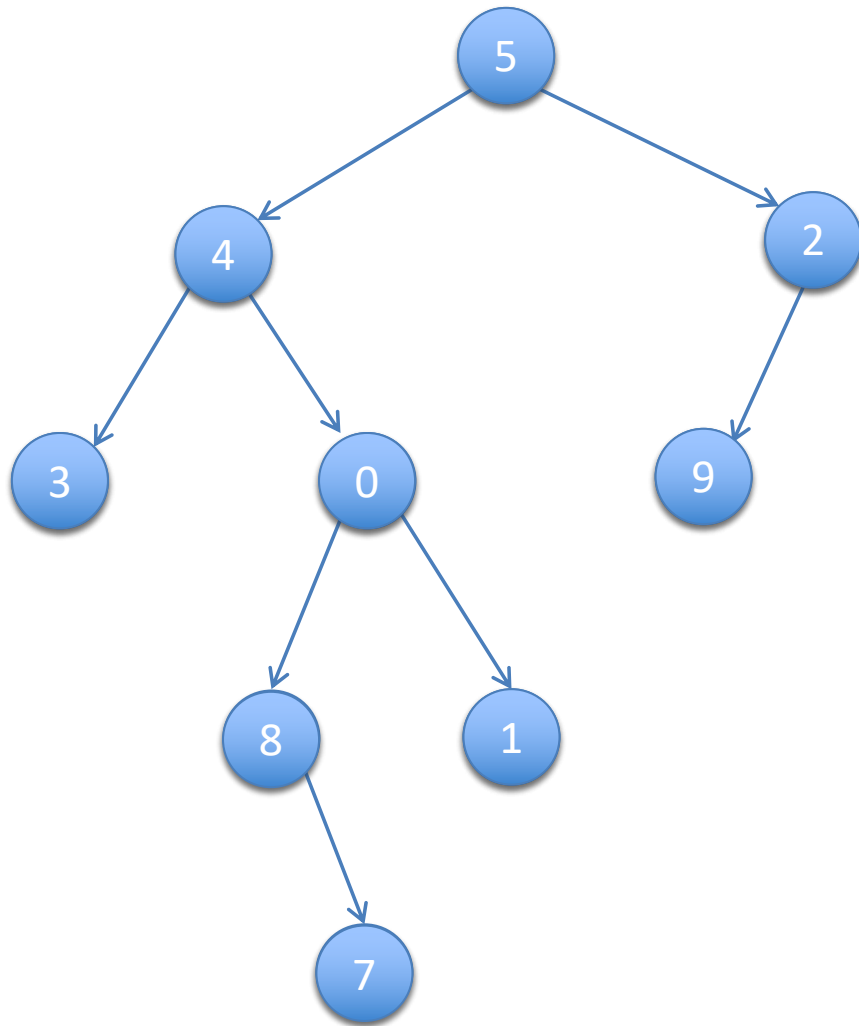
# How to do level-order traversal?



Not a recursive solution!

A (FIFO) Queue

# How to do in-order traversal? (without recursion)

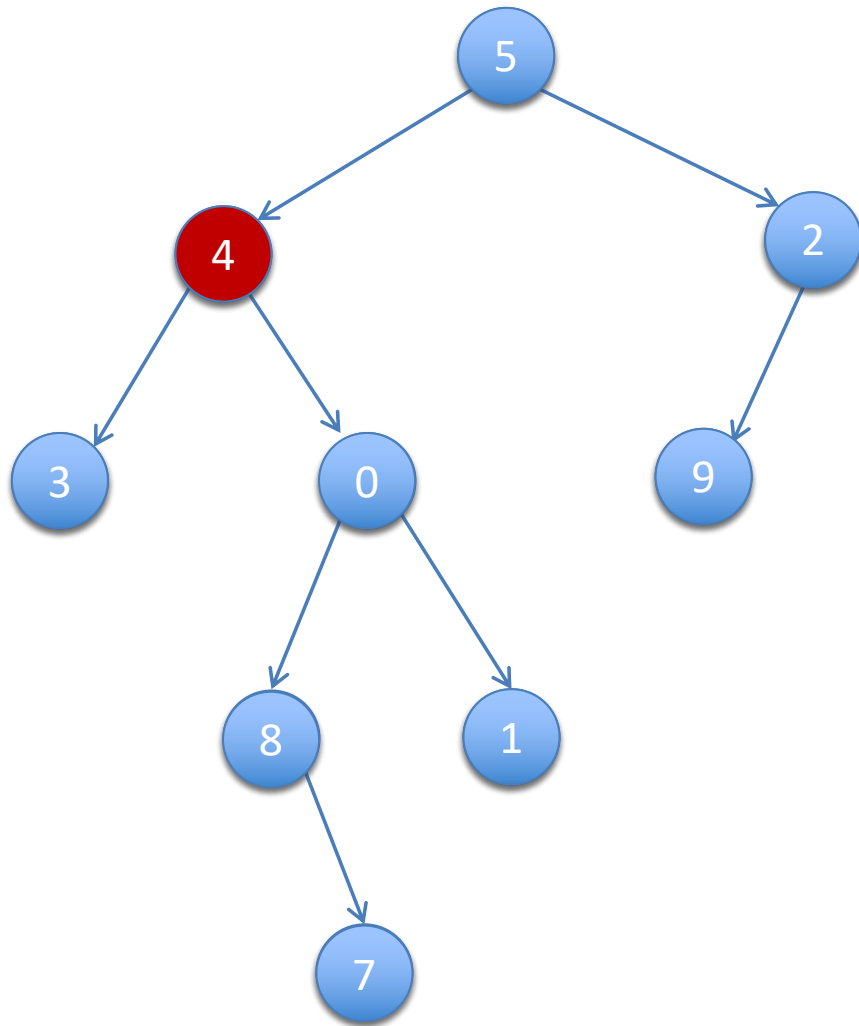


Using a Stack!  
Just use a Stack instead of a  
Queue

A Stack

Output

# How to do in-order traversal? (without recursion)



Using a Stack!  
Just use a Stack instead of a  
Queue

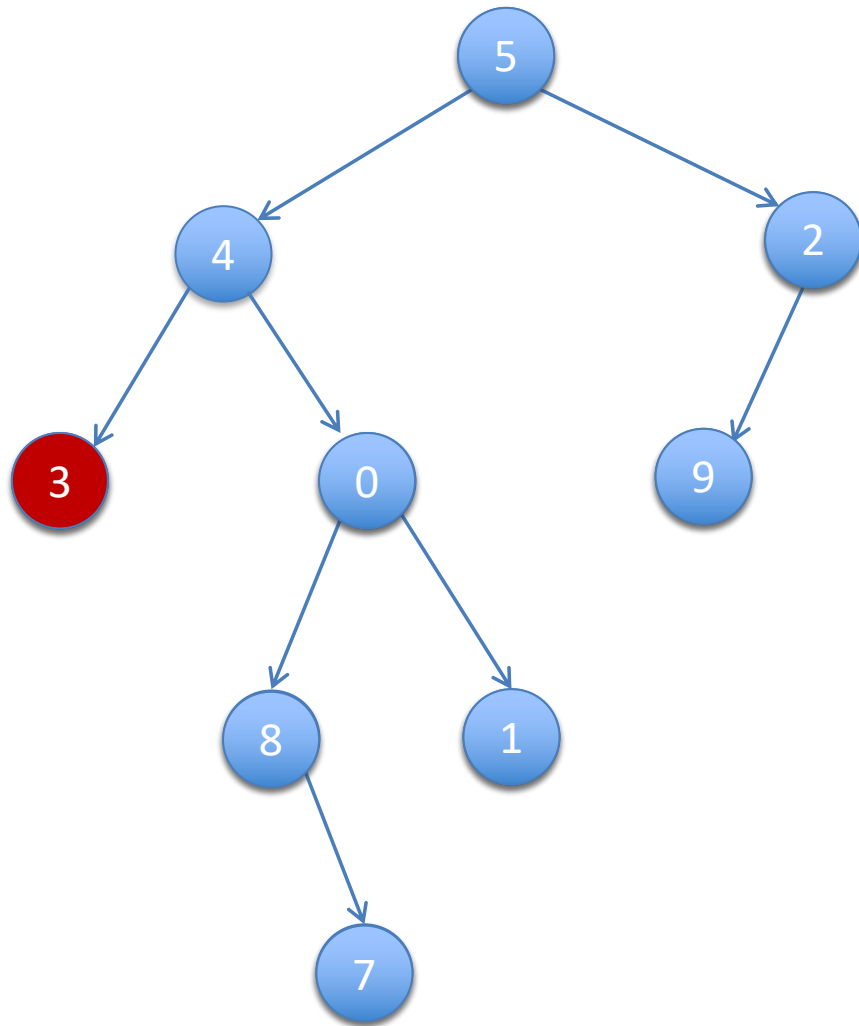


A Stack



Output

# How to do in-order traversal? (without recursion)



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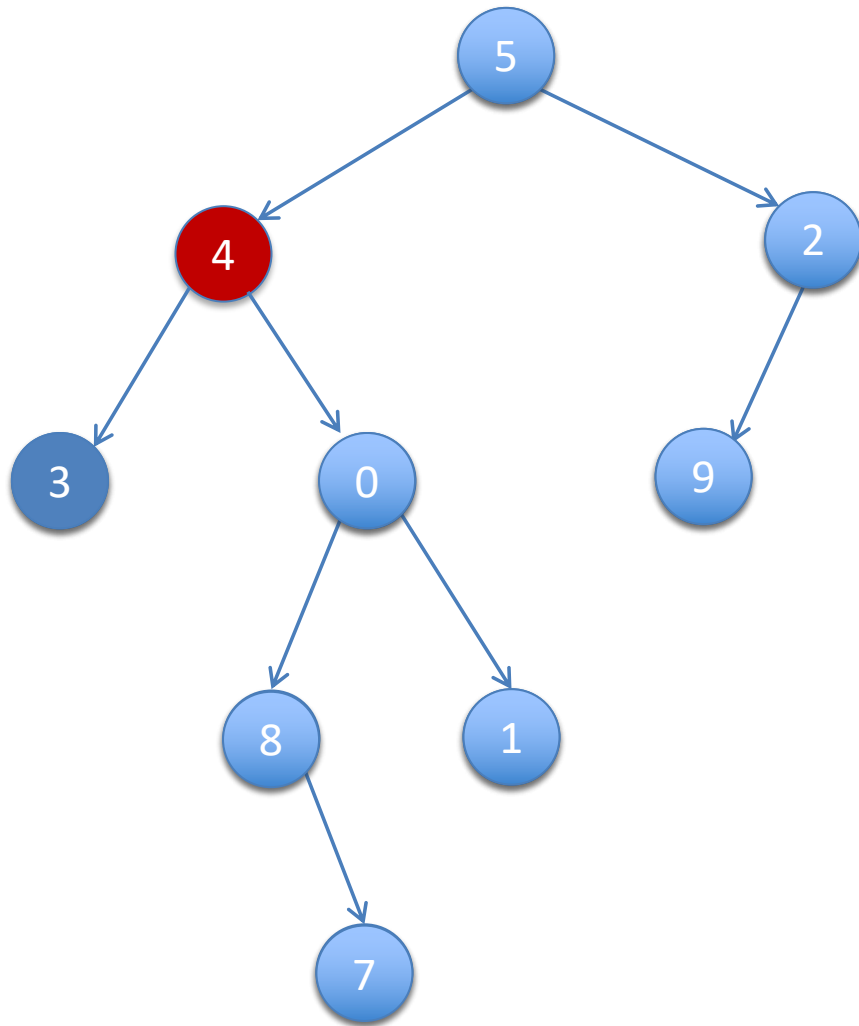


A Stack



Output

# How to do in-order traversal? (without recursion)



Using a Stack!  
Just use a Stack instead of a Queue

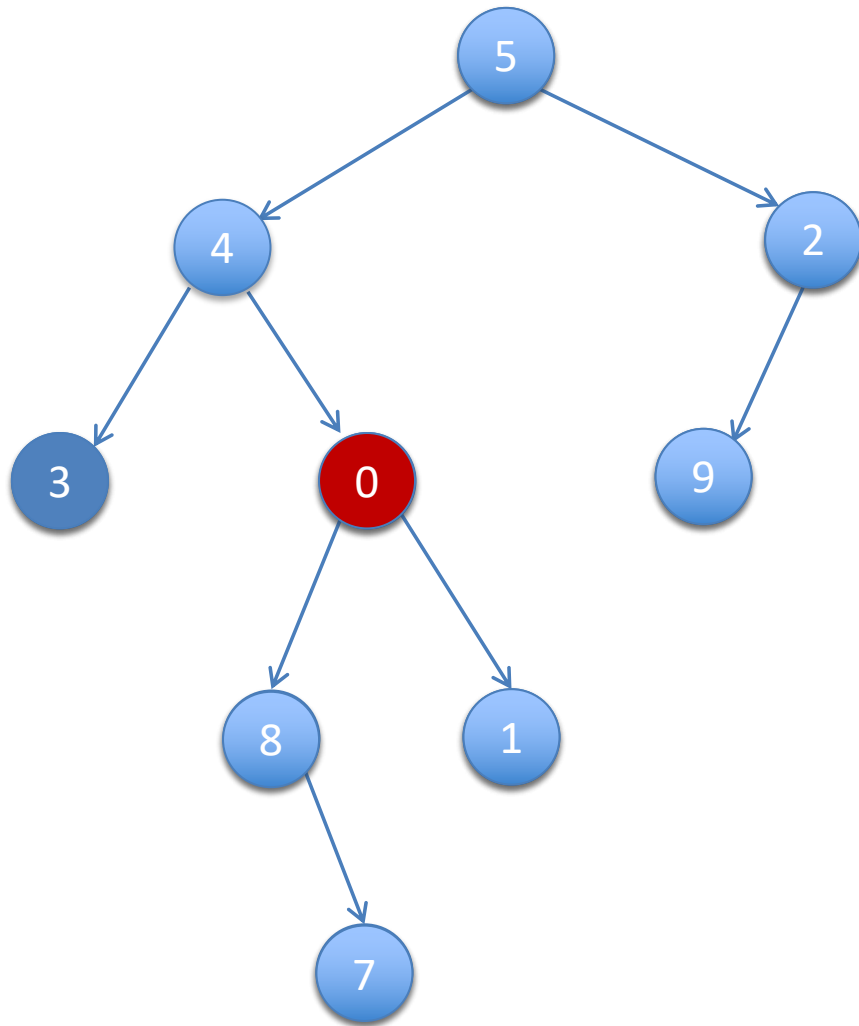


A Stack



Output

# How to do in-order traversal? (without recursion)



Using a Stack!  
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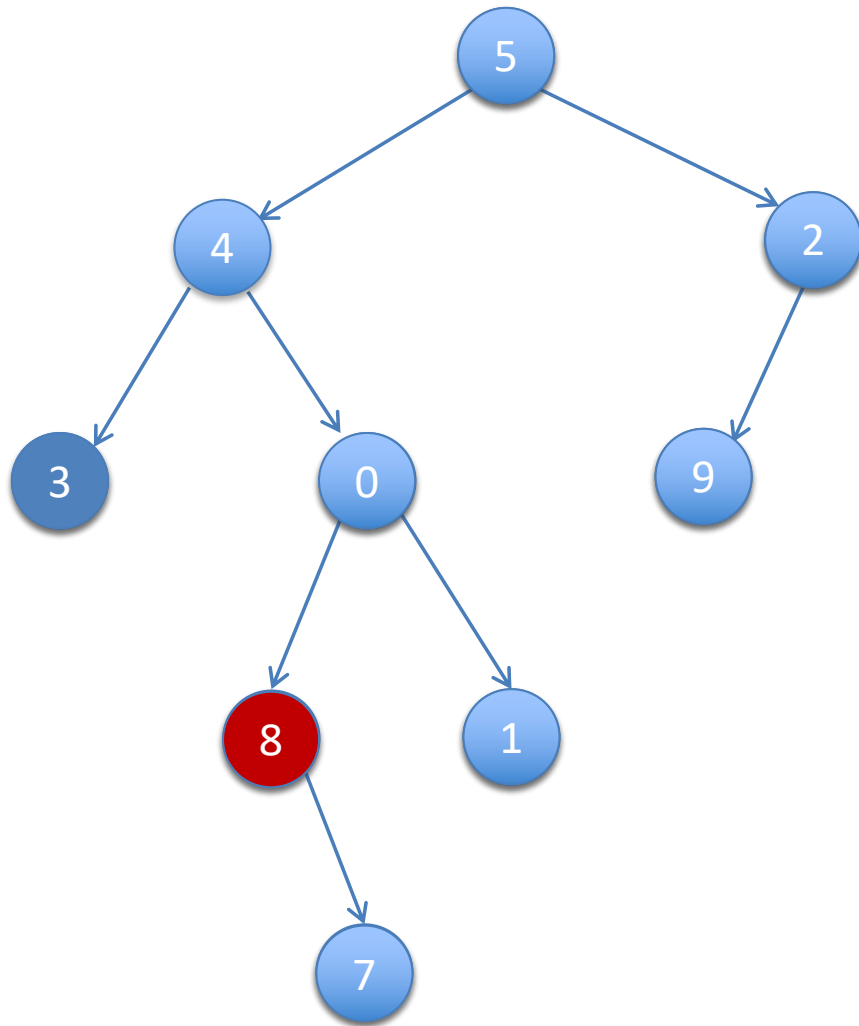


A Stack



Output

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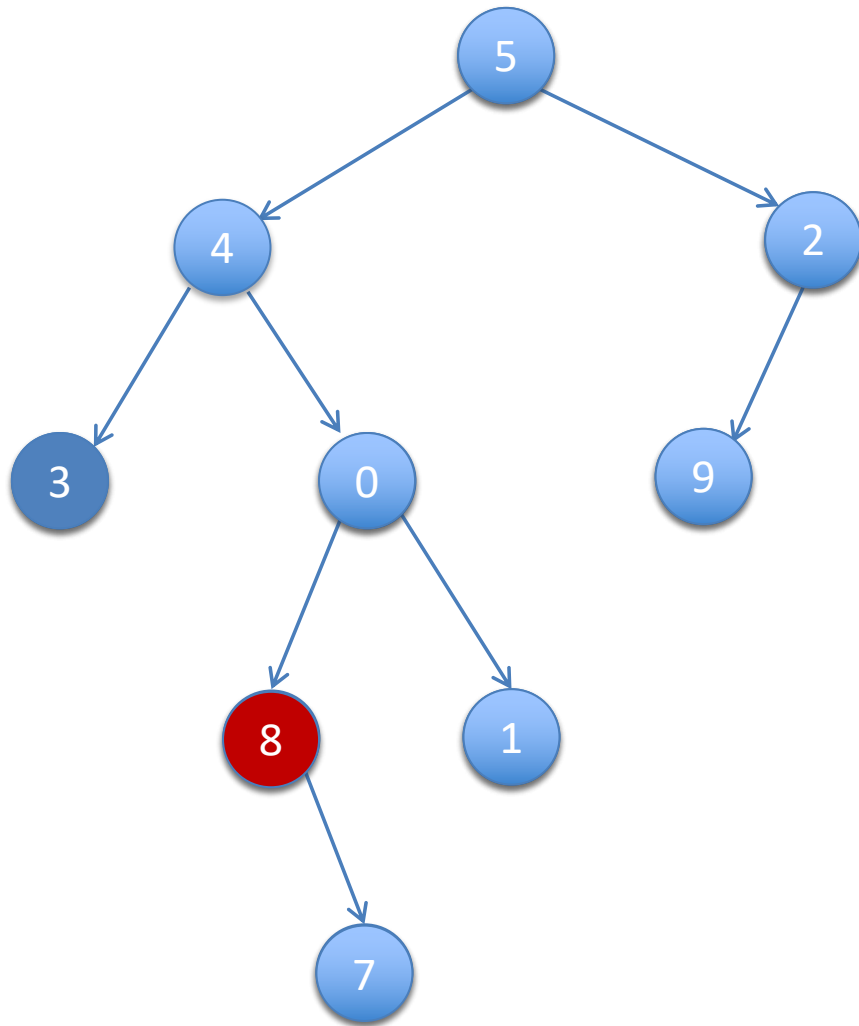


A Stack



Output

# How to do in-order traversal? (without recursion)



Using a Stack!  
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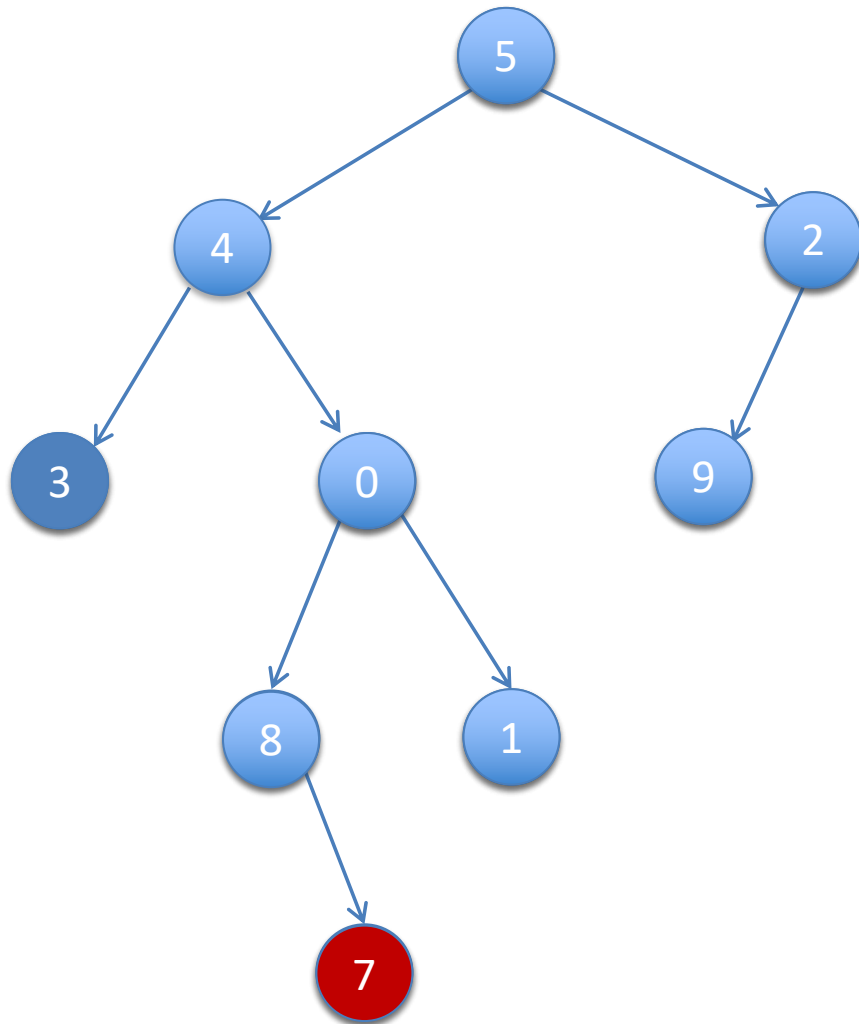


A Stack



Output

# How to do in-order traversal? (without recursion)



Using a Stack!  
Just use a Stack instead of a Queue

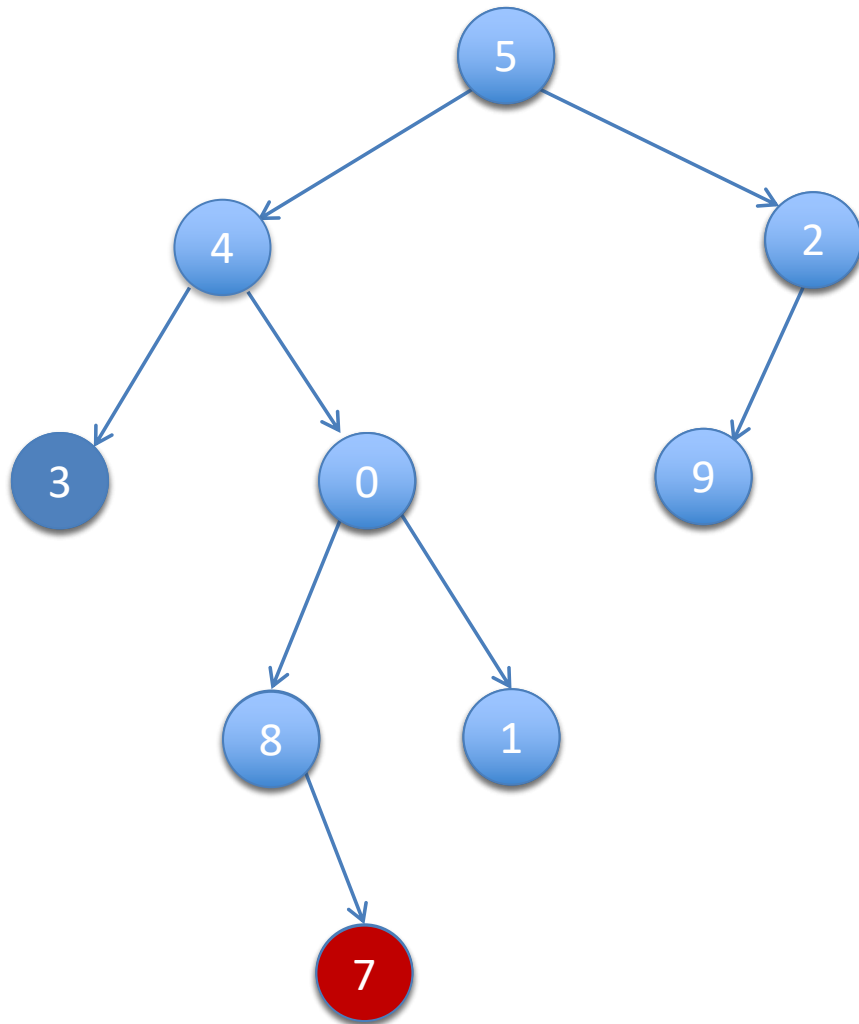


A Stack



Output

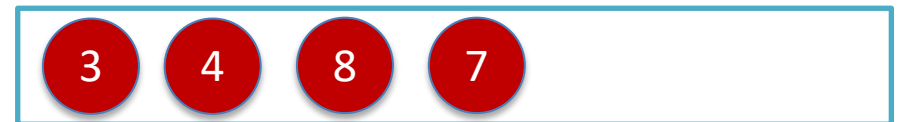
# How to do in-order traversal? (without recursion)



Using a Stack!  
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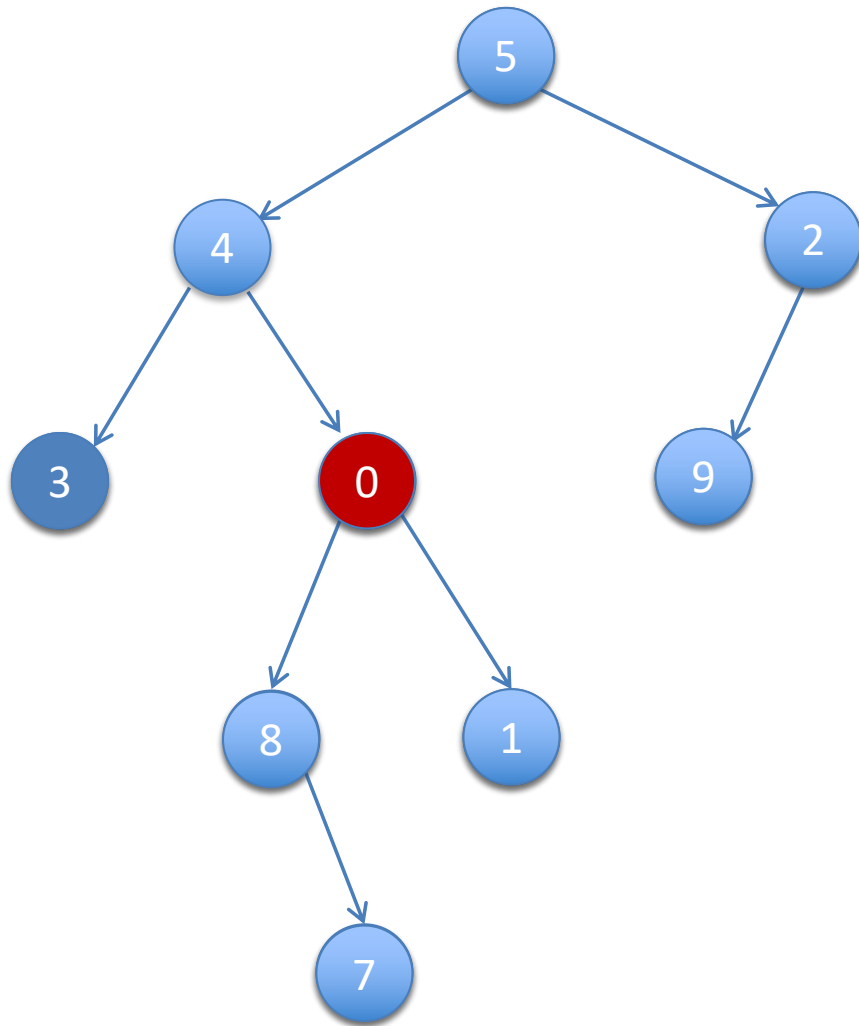


A Stack



Output

# How to do in-order traversal? (without recursion)



Using a Stack!  
Just use a Stack instead of a Queue

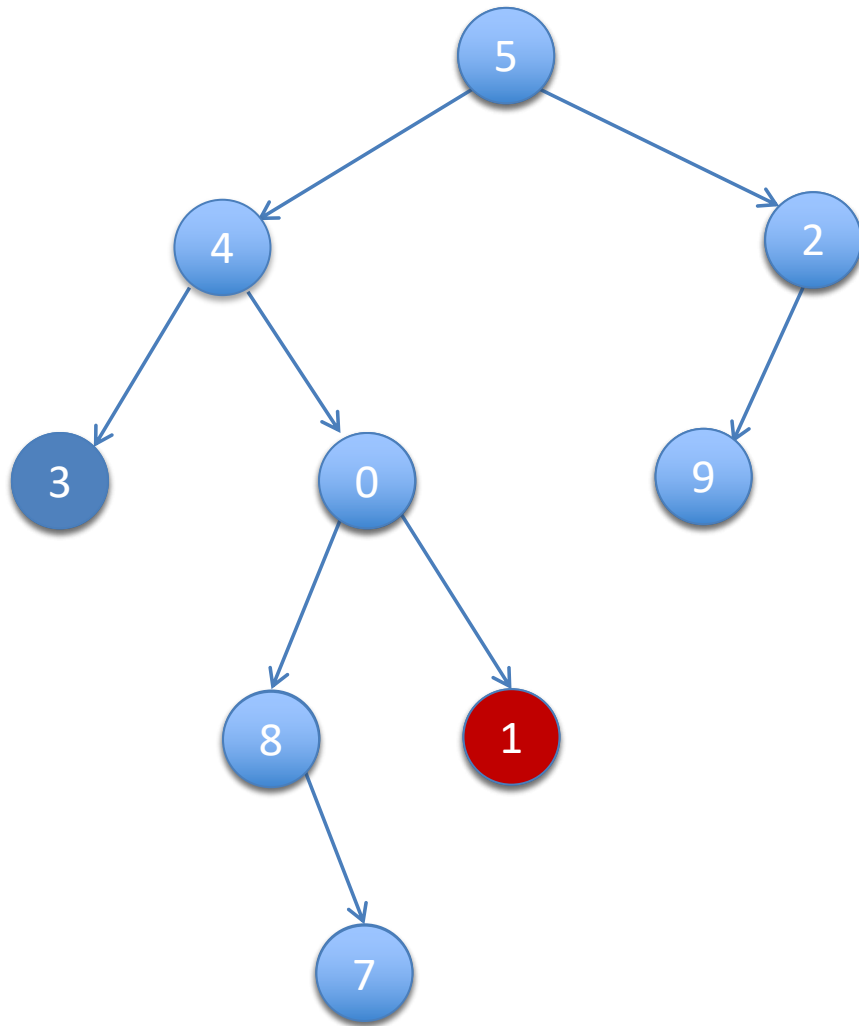


A Stack



Output

# How to do in-order traversal? (without recursion)



Using a Stack!  
Just use a Stack instead of a Queue

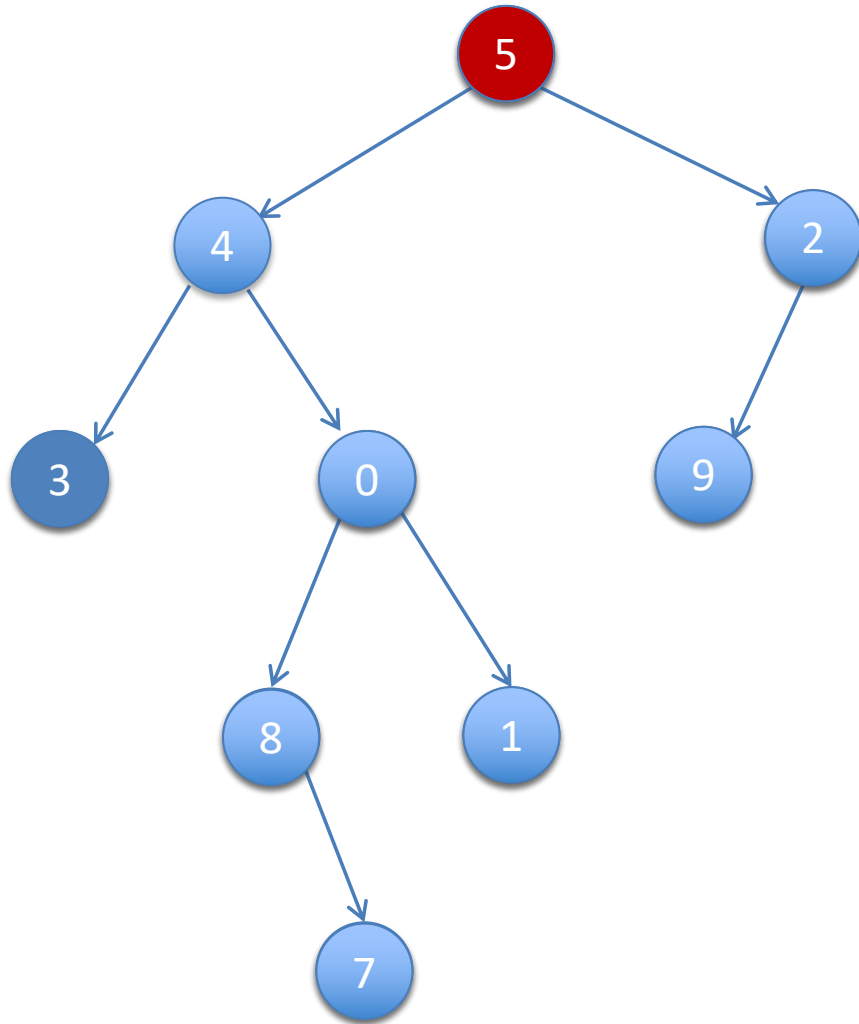


A Stack



Output

# How to do in-order traversal? (without recursion)



Using a Stack!  
Just use a Stack instead of a Queue

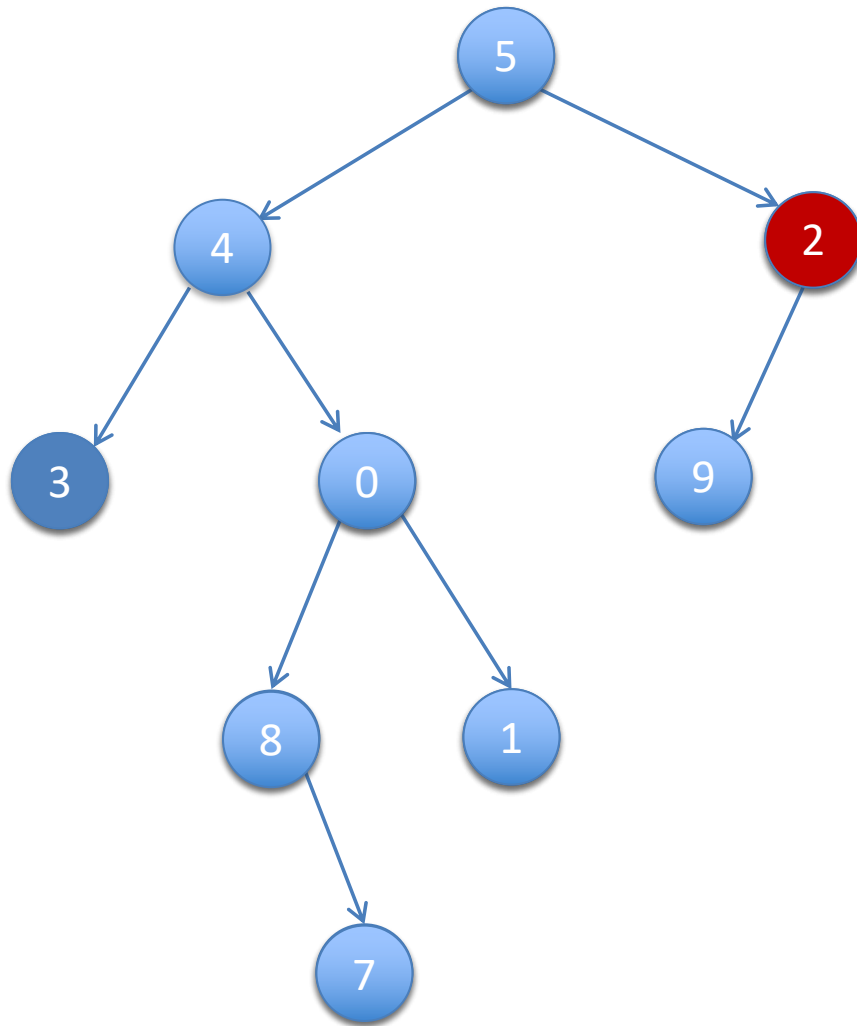


A Stack



Output

# How to do in-order traversal? (without recursion)



Using a Stack!  
Just use a Stack instead of a Queue

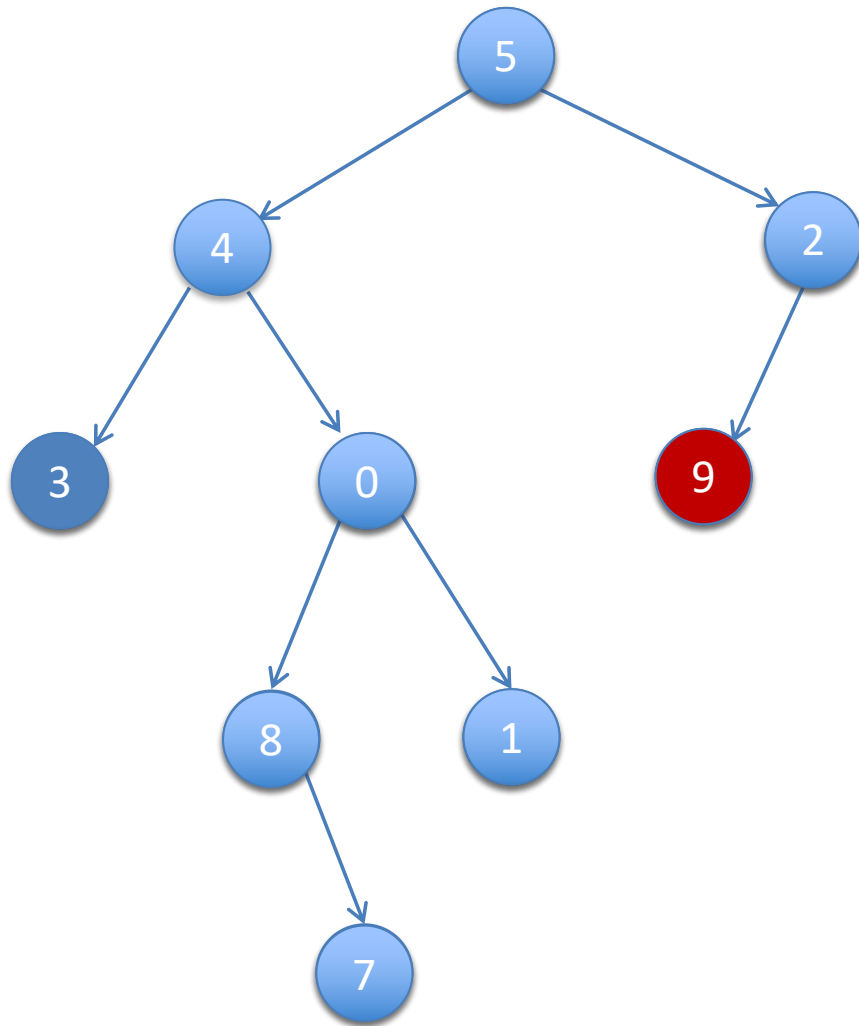


A Stack



Output

# How to do in-order traversal? (without recursion)



Using a Stack!  
Just use a Stack instead of a Queue

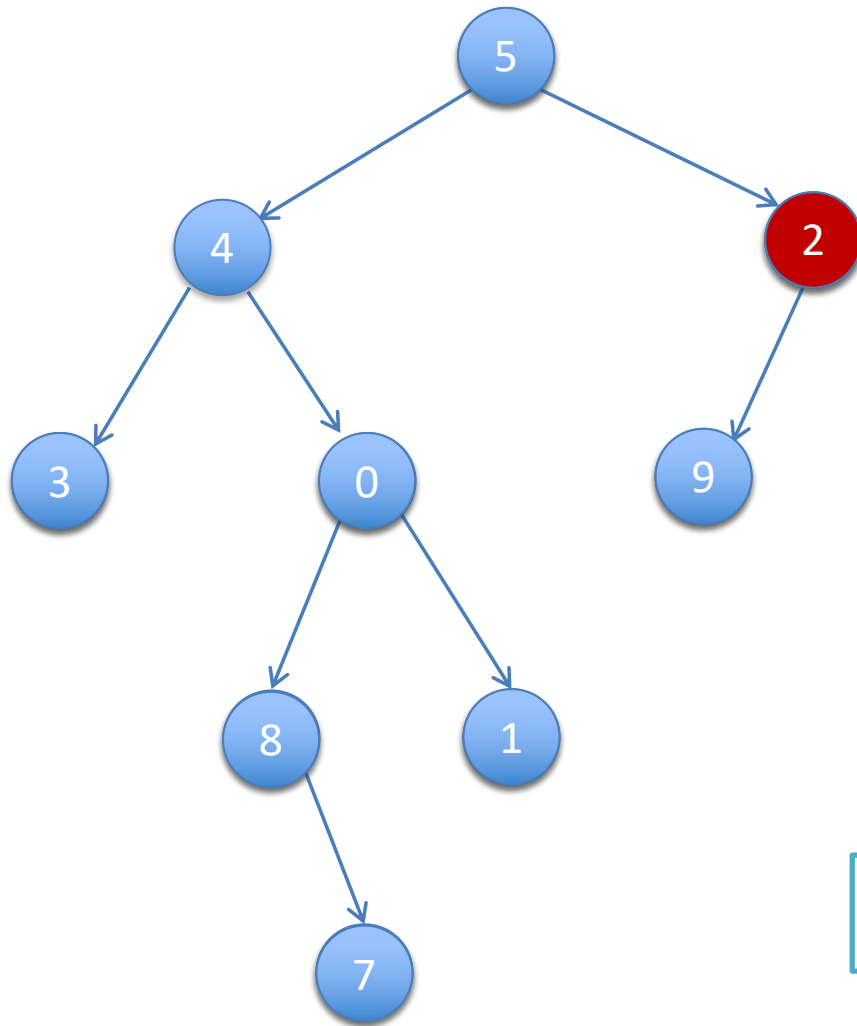


A Stack



Output

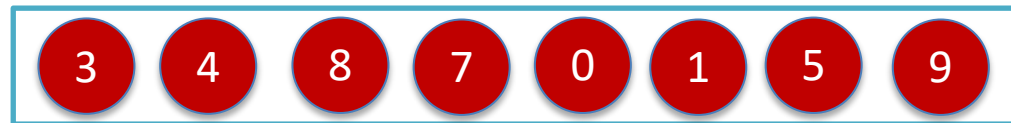
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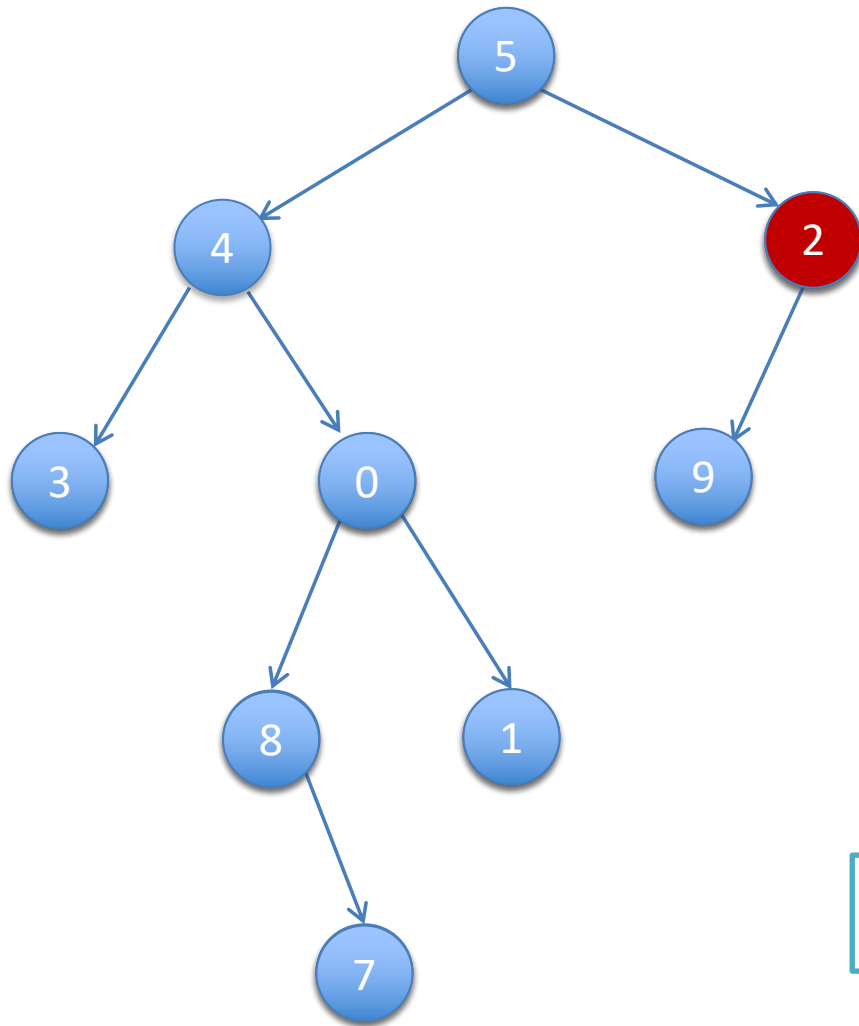


A Stack



Output

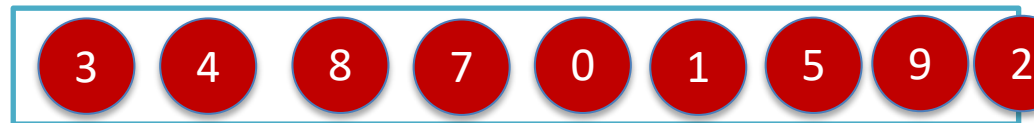
# How to do in-order traversal? (without recursion)



Using a Stack!  
Just use a Stack instead of a Queue



A Stack



Output

# Level-Order Print in Java

```
void printLevelOrder()
{
    Queue<BTNode> queue = new LinkedList<BTNode>();
    queue.offer(root);
    while (!queue.isEmpty())
    {
        BTNode currNode = queue.poll();
        System.out.print(currNode.getPayLoad() + " ");

        if (currNode.left != null) {
            queue.offer(currNode.left);
        }

        if (currNode.right != null) {
            queue.offer(currNode.right);
        }
    }
}
```

# What if we change the Queue into a Stack

```
void print_____Order()
{
    Stack<BTNode> stack = new Stack<BTNode>();
    stack.push(root);
    while (!stack.isEmpty())
    {

        BTNode tempNode = stack.pop();
        System.out.print(tempNode.getPayLoad() + " ");

        /*Enqueue left child */
        if (tempNode.left != null) {
            stack.push(tempNode.left);
        }

        /*Enqueue right child */
        if (tempNode.right != null) {
            stack.push(tempNode.right);
        }
    }
}
```

What traversal is this?

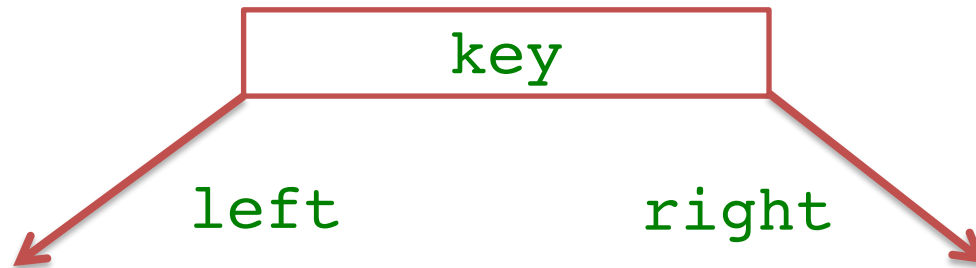
Reverse Preorder

# A few exercises

# A BTNode in Java

```
public class Node
{
    public int key;
    public Node left, right;

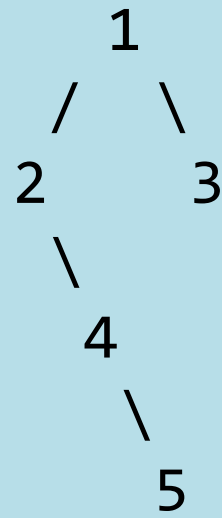
    public Node(int item)
    {
        key = item;
        left = right = null;
    }
}
```



# Draw the tree!

```
Node root = new Node(1);  
root.left = new Node(2);  
root.right = new Node(3);  
root.left.right = new Node(4);  
root.left.right.right = new Node(5);
```

# Tree



# inorder

```
public static void inOrder(Node root)
{
    if (root == null) return;
    inOrder(root.left);
    printNode(root);
    inOrder(root.right);
}
```

2 4 5 1 3

# Preorder and postorder

```
public static void preOrder(Node root) {  
    if (root == null) return;  
    printNode(root);  
    preOrder(root.left);  
    preOrder(root.right);  
}
```

```
public static void postOrder(Node root) {  
    if (root == null) return;  
    postOrder(root.left);  
    postOrder(root.right);  
    printNode(root);  
}
```

|   |   |   |   |   |
|---|---|---|---|---|
| 1 | 2 | 4 | 5 | 3 |
| 5 | 4 | 2 | 3 | 1 |

# Find the # of nodes

```
public static int numNodes(Node root) {  
    if (root == null) return 0;  
    return 1 + numNodes(root.left) +  
            numNodes(root.right);  
}
```

# Find height of the tree

```
public static int height(Node root) {  
    if (root == null) return -1;  
    return 1 + Math.max(height(root.left) ,  
        height(root.right));  
}
```

# Summary

- Various Traversal Technique
  - Pre, In, Post, and Level
  - Recursive and Iterative Solution
  - Runtime
  - Reconstructing the tree from Traversal order
  - A few applications

# Acknowledgement

- Douglas Wilhelm Harder.
  - Thanks for making an excellent set of slides for ECE 250 *Algorithms and Data Structures* course
- Prof. Hung Q. Ngo:
  - Thanks for those beautiful slides created for CSC 250 (Data Structures) course at UB.
- Many of these slides are taken from these two sources.