

# The Art of Data Structures

## *Binary Heaps*



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CSC 162: The Art of Data  
Structures



# Agenda

- Binary Heap Operations
- Binary Heap Implementation

# Binary Heaps

# Binary Heap

## *Specification*

- `BinaryHeap()` creates a new binary heap
- `insert(k)` adds a new item to the heap
- `find_min()` returns the item with the minimum key value, leaving item in the heap
- `del_min()` returns the item with the minimum key value, removing the item from the heap

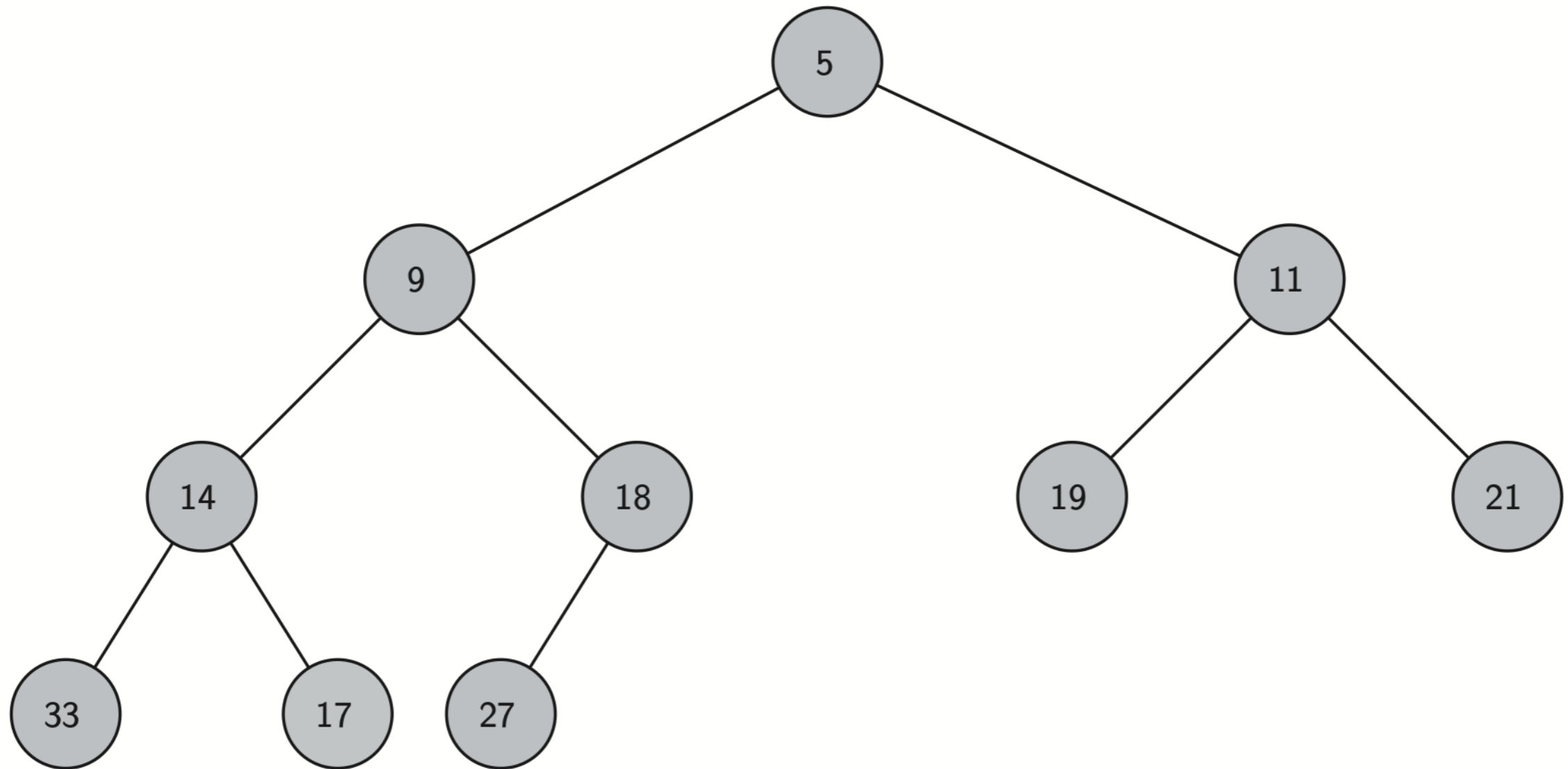
# Binary Heap

## *Specification (cont.)*

- `is_empty()` returns true if the heap is empty, false otherwise
- `size()` returns the number of items in the heap
- `build_heap(list)` builds a new heap from a list of keys
- `decrease_key(k)` finds a key in the heap and updates its key value to a new lower value

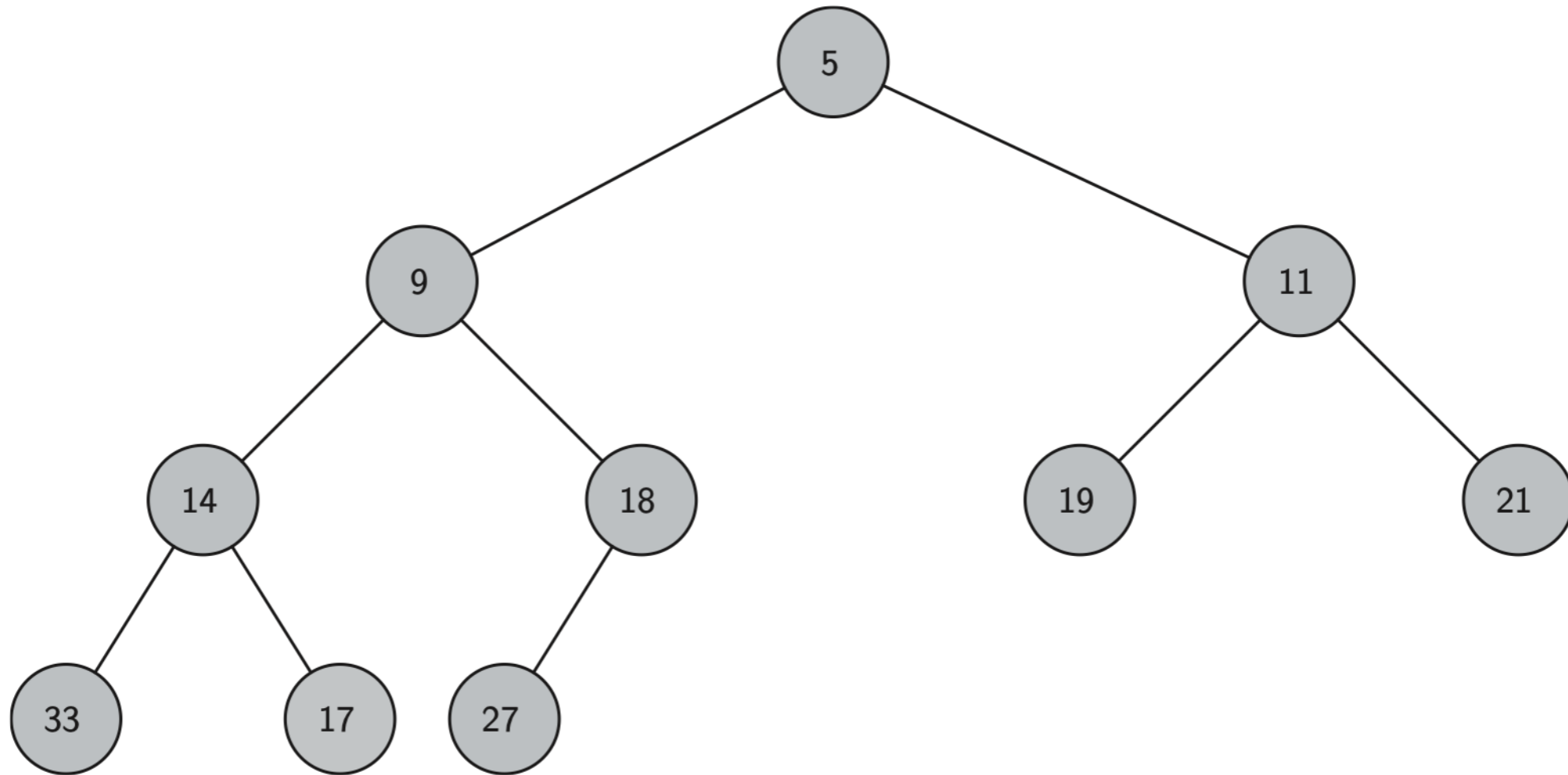
# Binary Heap

*A Complete Binary Tree*



# Binary Heap

*Complete Binary Tree with List Representation*



0	5	9	11	14	18	19	21	33	17	27	
0	1	2	3	4	5	6	7	8	9	10	11

# Binary Heap

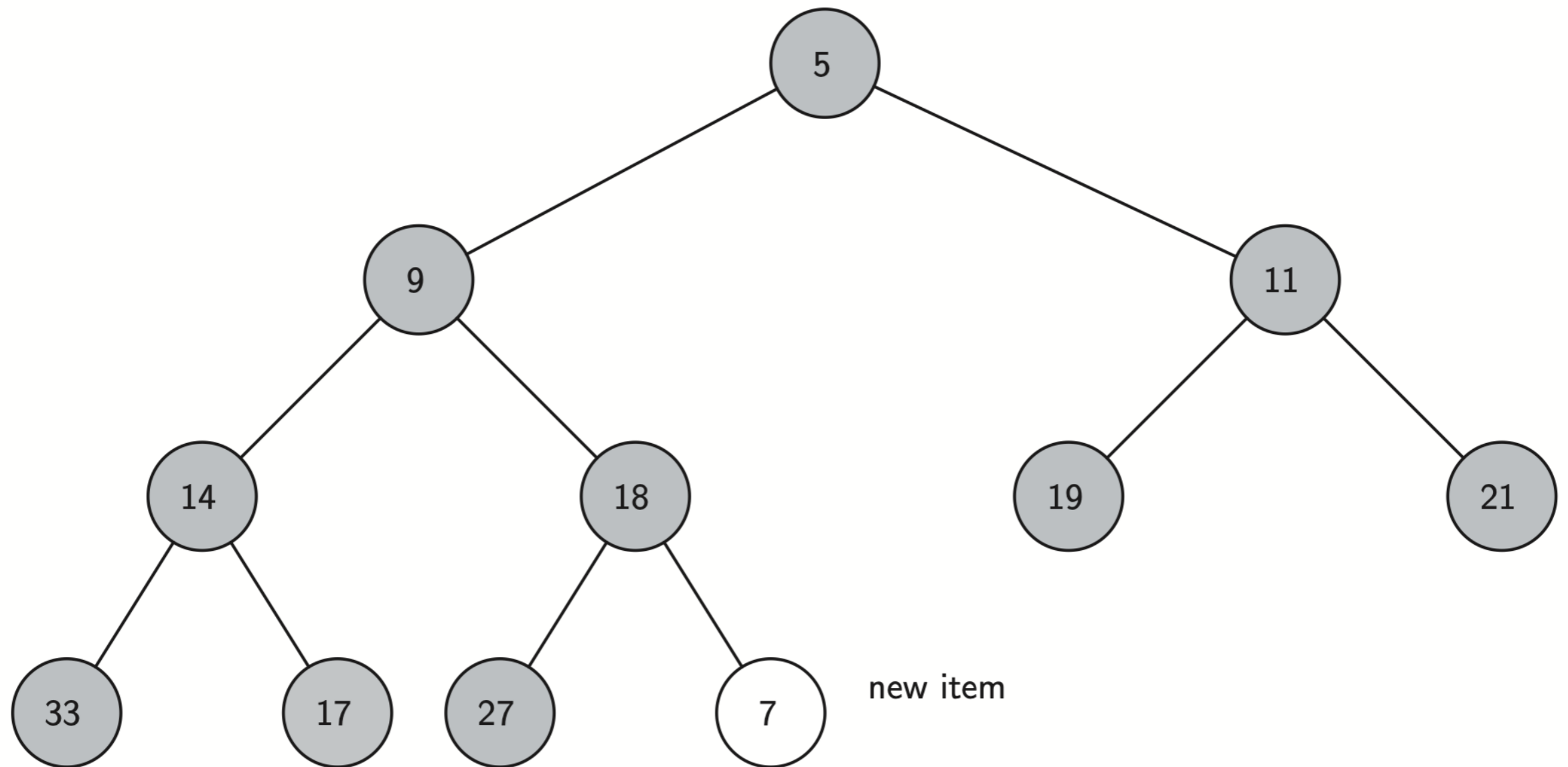
*Create a New Binary Heap*

```
class BinHeap:  
    def __init__(self):  
        self.heap_list = [0]  
        self.current_size = 0
```



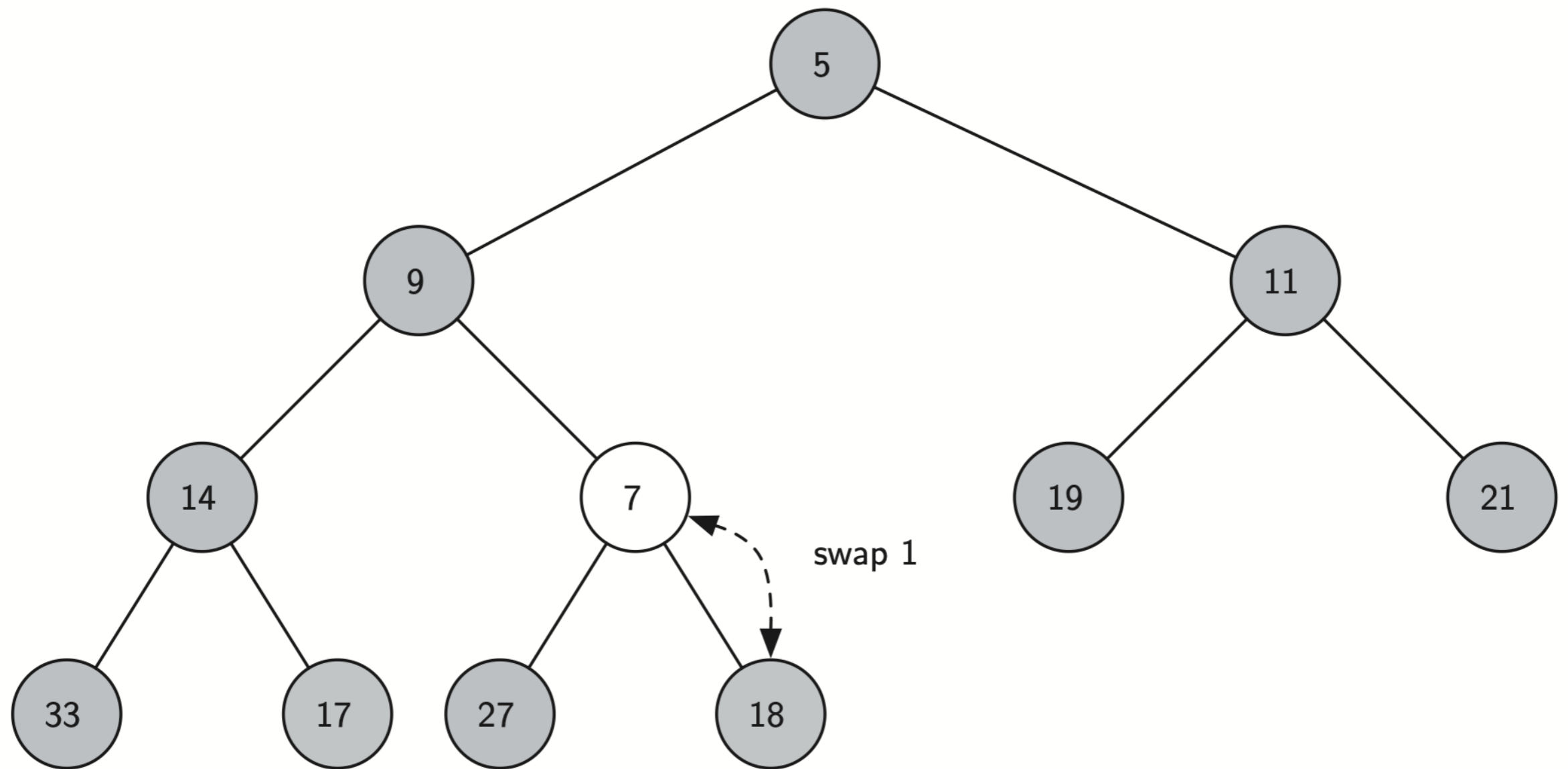
# Binary Heap

*Percolate the New Node up to its Proper Position*



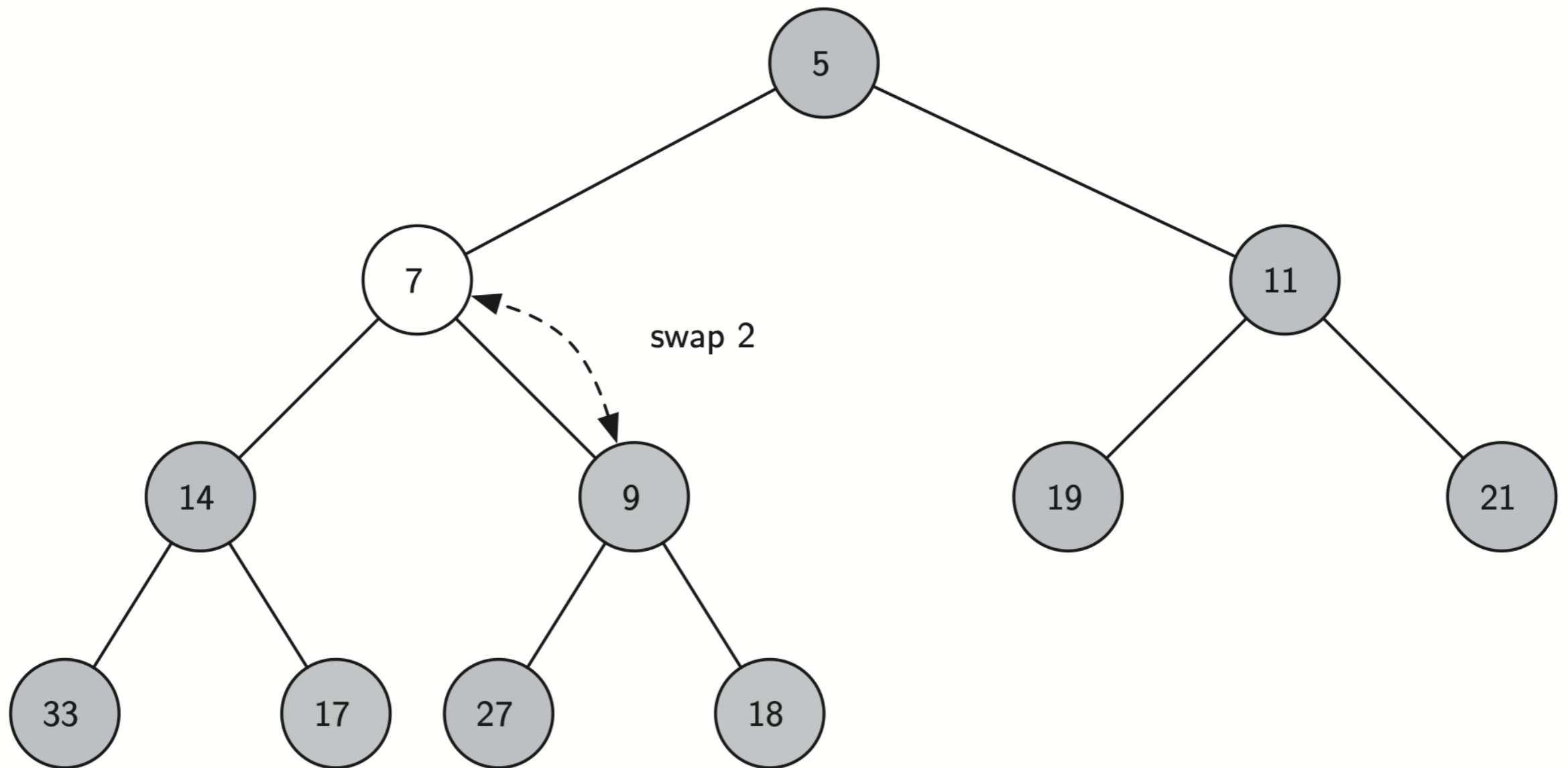
# Binary Heap

*Percolate the New Node up to its Proper Position*



# Binary Heap

*Percolate the New Node up to its Proper Position*



# Binary Heap

## *The percUp Method*

```
def perc_up(self,i):  
    while i // 2 > 0:  
        if self.heap_list[i] < self.heap_list[i // 2]:  
            tmp = self.heap_list[i // 2]  
            self.heap_list[i // 2] = self.heap_list[i]  
            self.heap_list[i] = tmp  
        i = i // 2
```

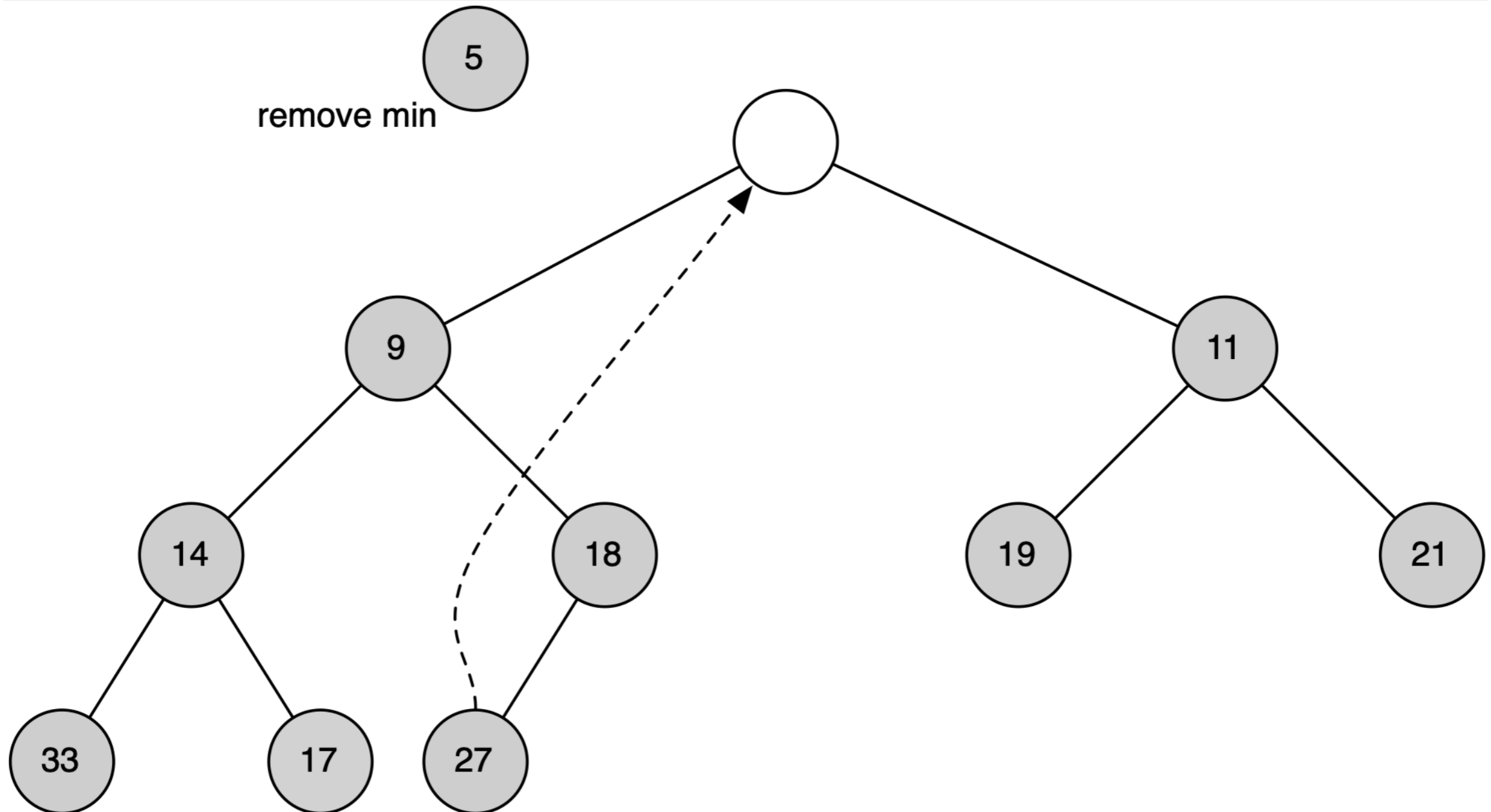
# Binary Heap

## *Adding a New Item to the Binary Heap*

```
def insert(self, k):  
    self.heap_list.append(k)  
    self.current_size = self.current_size + 1  
    self.perc_up(self.current_size)
```

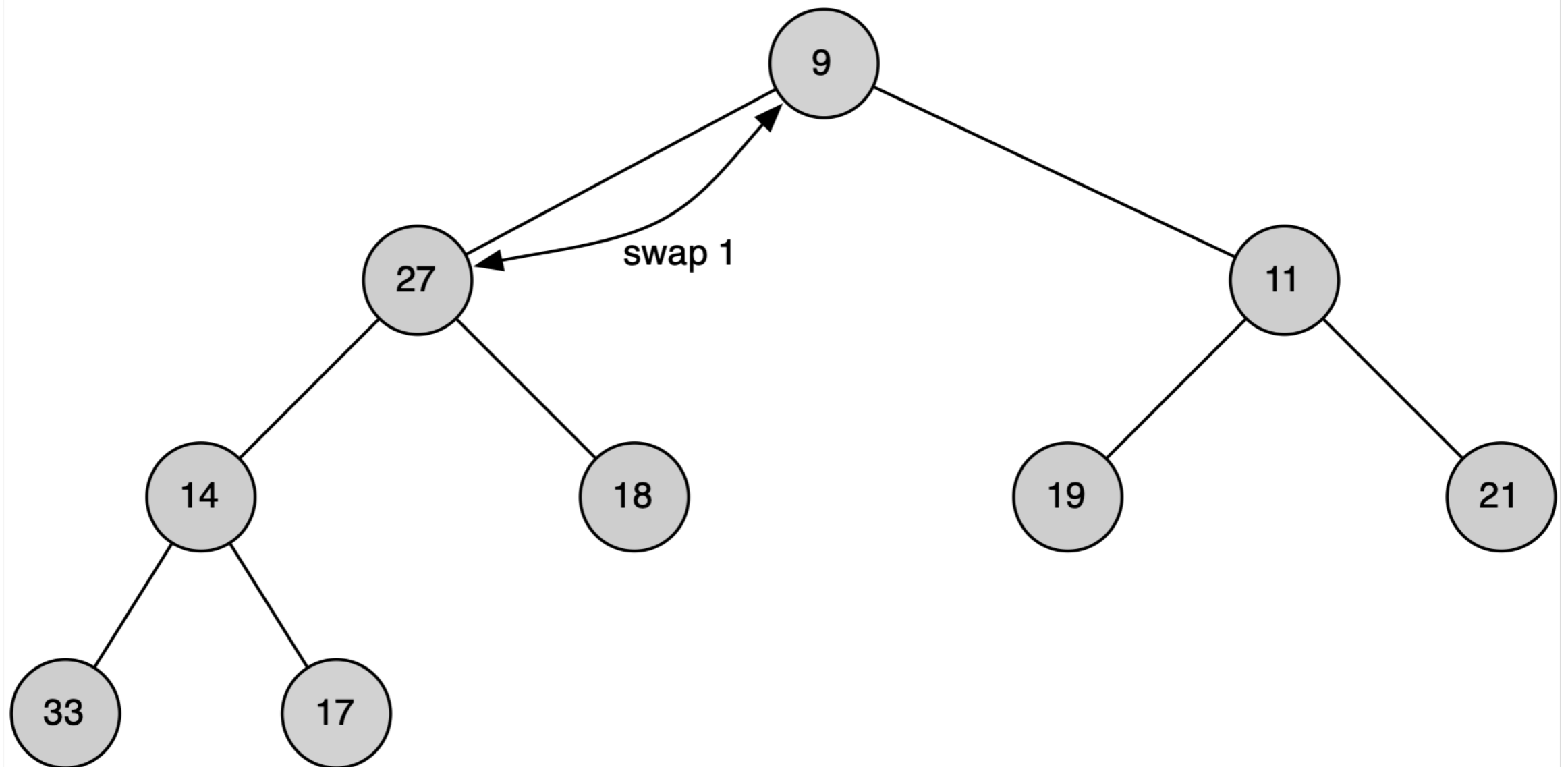
# Binary Heap

*Percolating the Root Node down the Tree*



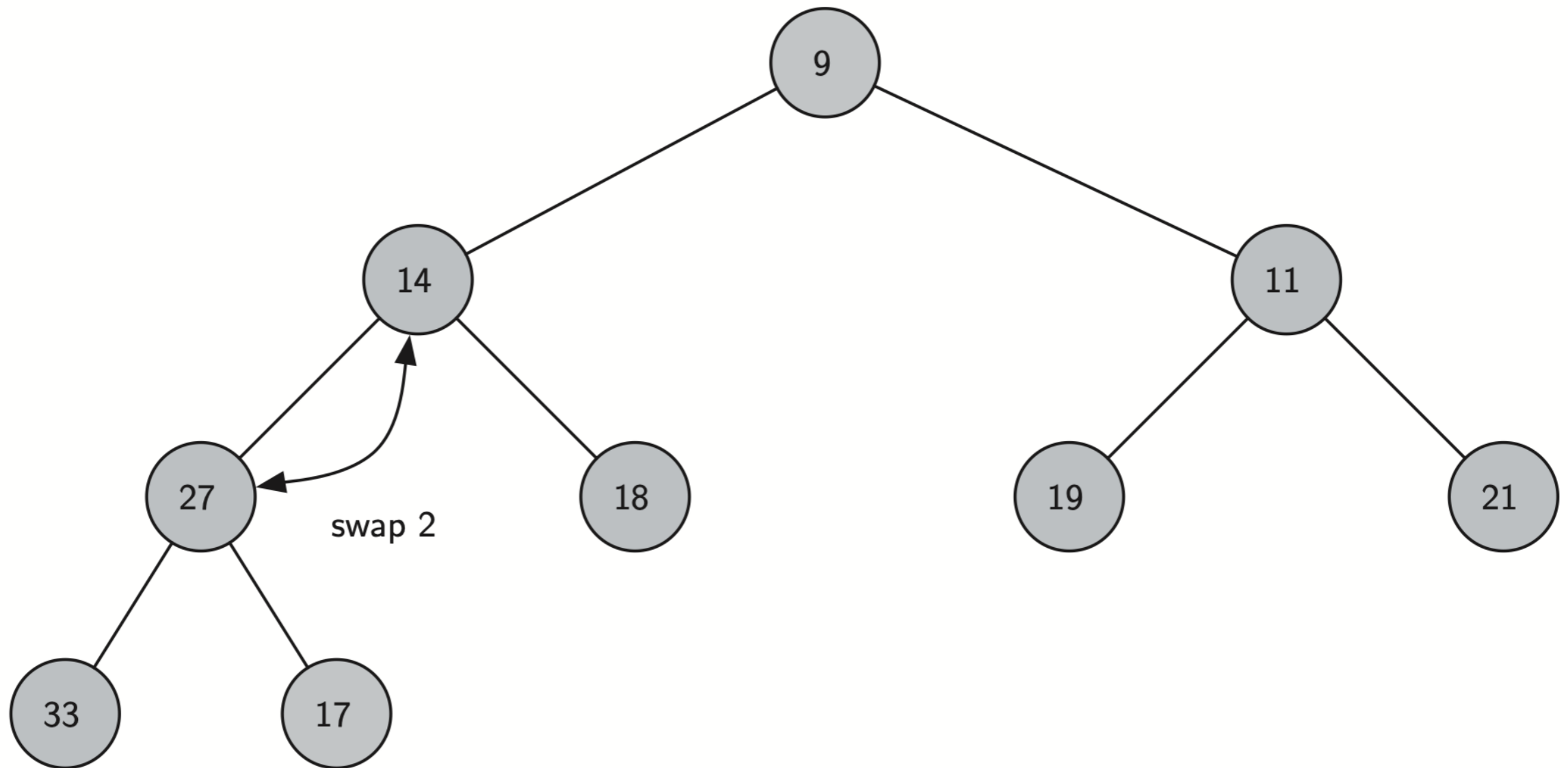
# Binary Heap

*Percolating the Root Node down the Tree*



# Binary Heap

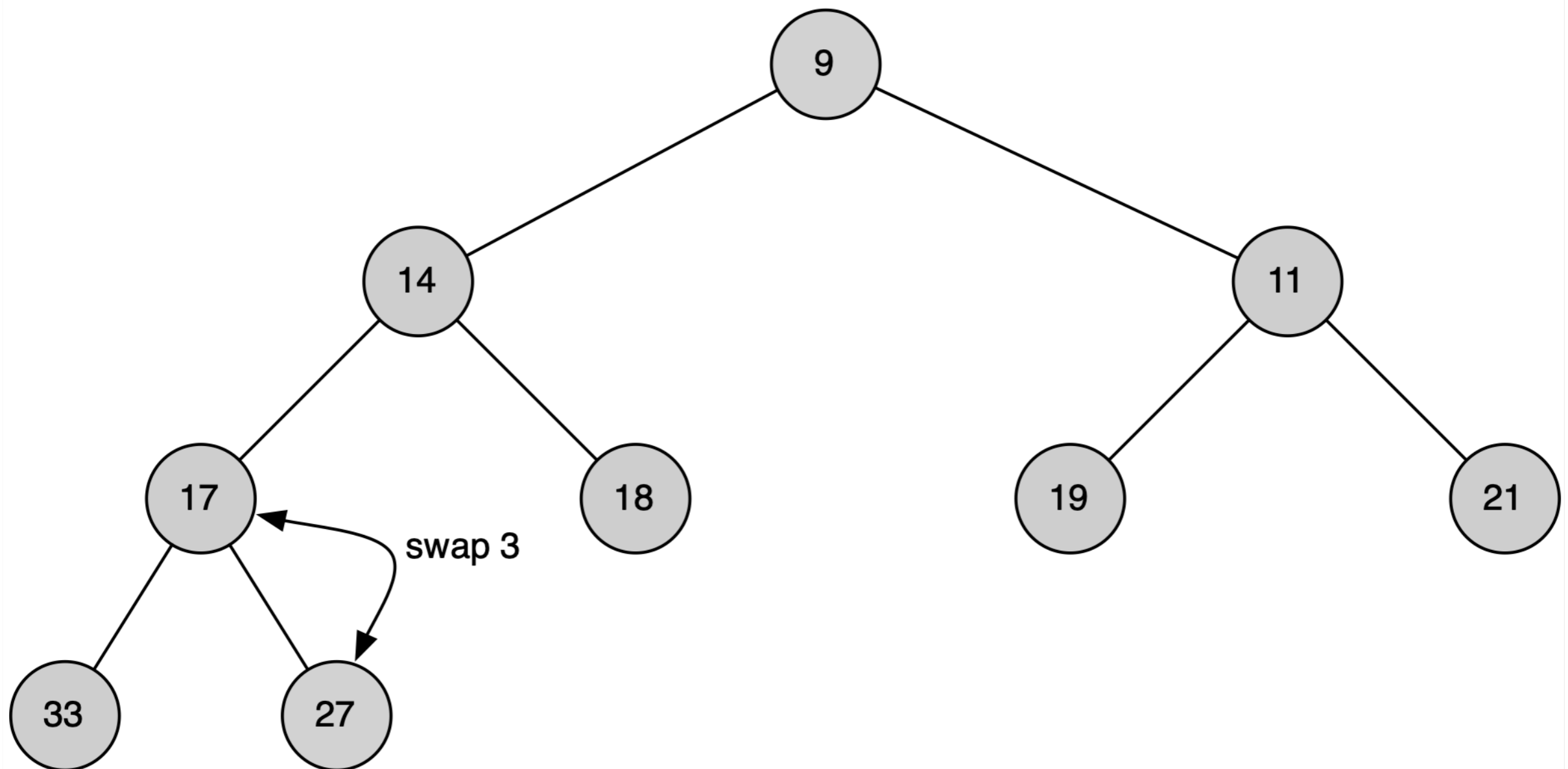
*Percolating the Root Node down the Tree*





# Binary Heap

*Percolating the Root Node down the Tree*



# Binary Heap

## *The percDown Method*

```
def perc_down(self, i):  
    while (i * 2) <= self.current_size:  
        mc = self.min_child(i)  
        if self.heap_list[i] > self.heap_list[mc]:  
            tmp = self.heap_list[i]  
            self.heap_list[i] = self.heap_list[mc]  
            self.heap_list[mc] = tmp  
        i = mc
```

# Binary Heap

## *The minChild Method*

```
def min_child(self,i):  
    if i * 2 + 1 > self.current_size:  
        return i * 2  
    else:  
        if self.heap_list[i*2] < self.heap_list[i*2+1]:  
            return i * 2  
        else:  
            return i * 2 + 1
```

# Binary Heap

## *Deleting the Minimum Item from the Binary Heap*

```
def del_min(self):  
    retval = self.heap_list[1]  
    self.heap_list[1] = self.heap_list[self.current_size]  
    self.current_size = self.current_size - 1  
    self.heap_list.pop()  
    self.percDown(1)  
    return retval
```

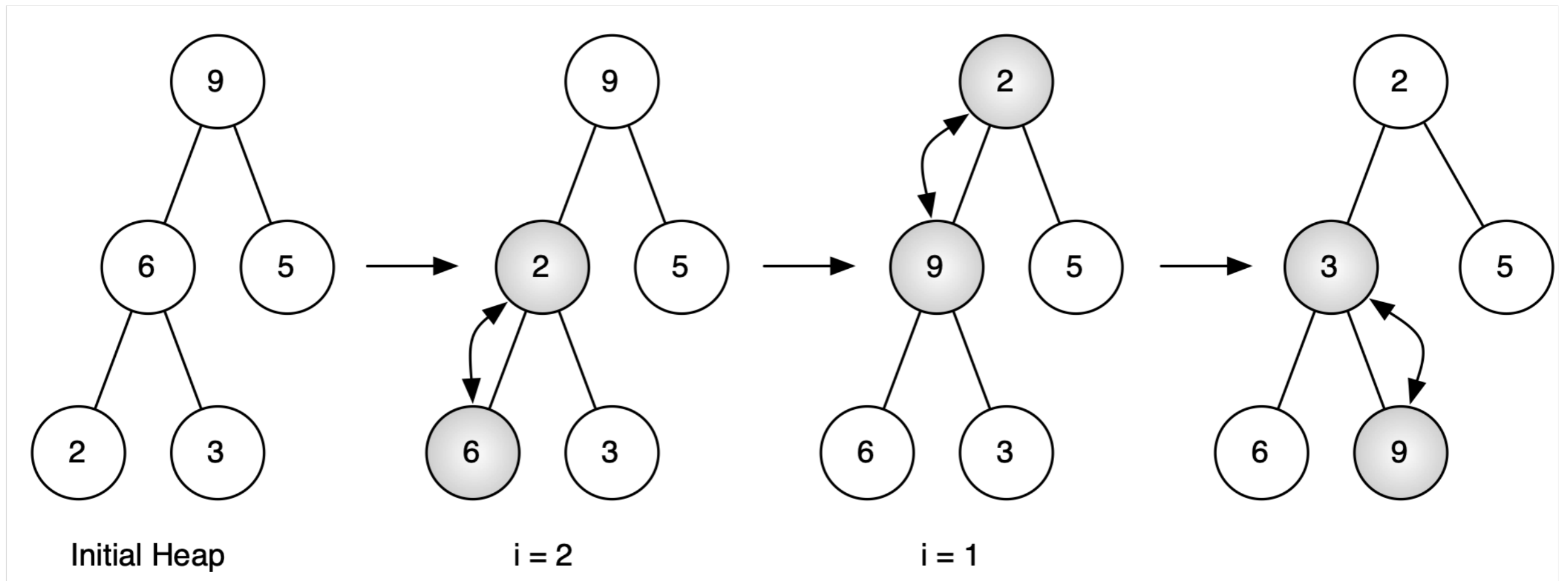
# Binary Heap

## *Building a New Heap from a List of Items*

```
def build_heap(self, alist):
    i = len(alist) // 2
    self.current_size = len(alist)
    self.heap_list = [0] + alist[:]
    while (i > 0):
        self.perc_down(i)
        i = i - 1
```

# Binary Heap

*Building a New Heap from a List of Items*



# Binary Heap

*Building a Heap from the [9, 5, 6, 2, 3]*

`i=2 [0, 9, 5, 6, 2, 3]`

`i=1 [0, 9, 2, 6, 5, 3]`

`i=0 [0, 2, 3, 6, 5, 9]`

# Binary Heap

*Building a Heap from the [9, 5, 6, 2, 3]*

```
bh = BinHeap()  
bh.build_heap([9,5,6,2,3])  
  
print(bh.del_min())  
print(bh.del_min())  
print(bh.del_min())  
print(bh.del_min())  
print(bh.del_min())
```



Questions?

