The Art of Data Structures Graphs: BFS

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Agenda

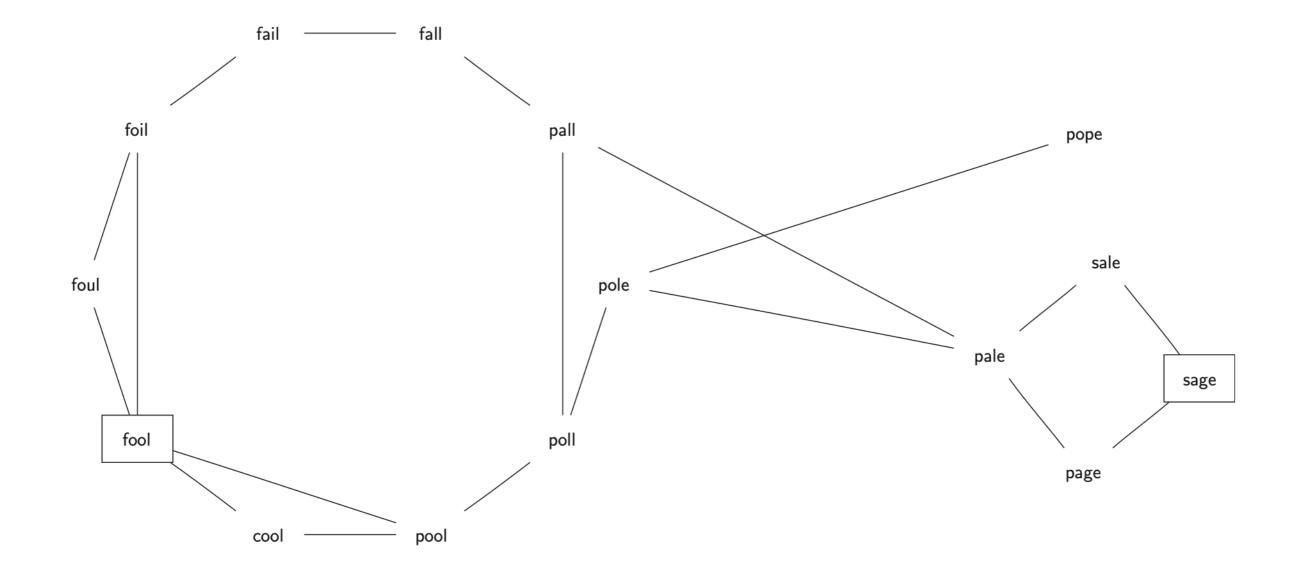
 To learn what a breadth first search of graph is and how it is used

Breadth First Search

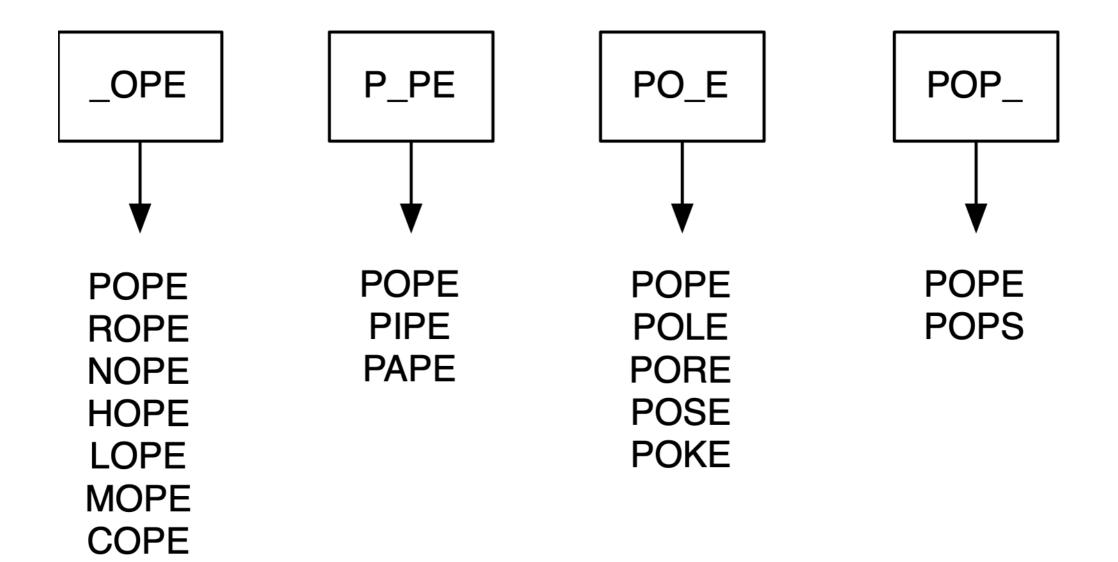
Breadth First Search

- Represent the relationships between the words as a graph
- Use the graph algorithm known as breadth first search to find an efficient path from the starting word to the ending word

Breadth First Search A Small Word Ladder Graph



Breadth First Search A Small Word Ladder Graph



Breadth First Search Building a Graph of Words for the Word Ladder Problem

from pythonds.graphs import Graph, Vertex
from pythonds.basic import Queue

Breadth First Search Building a Graph of Words for the Word Ladder Problem (cont.)

```
# add vertices and edges for words in the same bucket
for bucket in d.keys():
    for word1 in d[bucket]:
        for word2 in d[bucket]:
            if word1 != word2:
                g.addEdge(word1,word2)
return g
```

Breadth First Search *Building a Graph of Words for the Word Ladder Problem*

```
def traverse(y):
    x = y
    while (x.getPred()):
        print(x.getId())
        x = x.getPred()
    print(x.getId())
```

Breadth First Search Implementation

```
def bfs(g, start):
    start.setDistance(0)
    start.setPred(None)
    vertQueue = Queue()
    vertQueue.enqueue(start)
    while vertQueue.size() > 0:
        currentVert = vertQueue.dequeue()
        for nbr in currentVert.getConnections():
            if nbr.getColor() == 'white':
                nbr.setColor('gray')
                nbr.setDistance(currentVert.getDistance() + 1)
                nbr.setPred(currentVert)
                vertQueue.enqueue(nbr)
        currentVert.setColor('black')
```

Breadth First Search *Building a Graph of Words for the Word Ladder Problem*

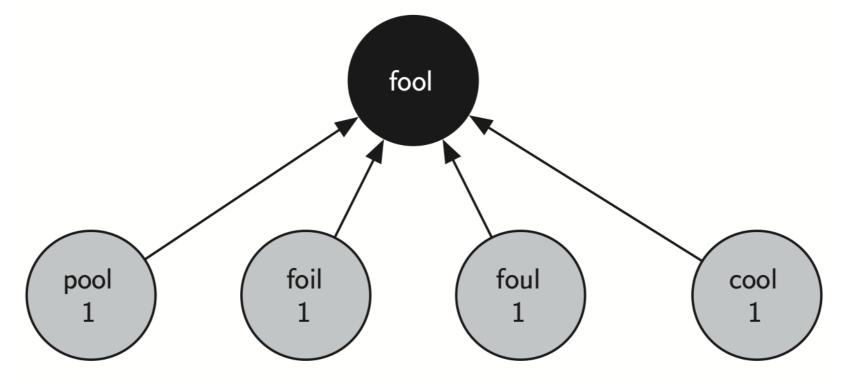
wordgraph = buildGraph("fourletterwords.txt")
bfs(wordgraph, wordgraph.getVertex('FOOL'))

traverse(wordgraph.getVertex('SAGE'))

Breadth First Search The new, unexplored vertex v, is colored gray.

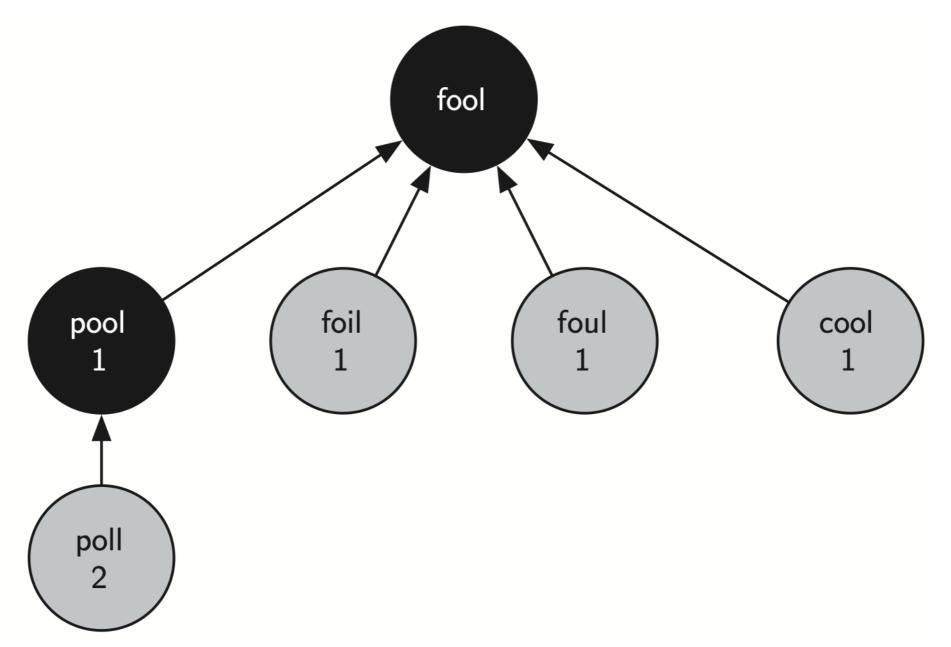
- The predecessor of v is set to the current node w
- The distance to v is set to the distance to w + 1
- v is added to the end of a queue
- Adding v to the end of the queue effectively schedules this node for further exploration, but not until all the other vertices on the adjacency list of w have been explored

Breadth First Search *First Step in the Breadth First Search*

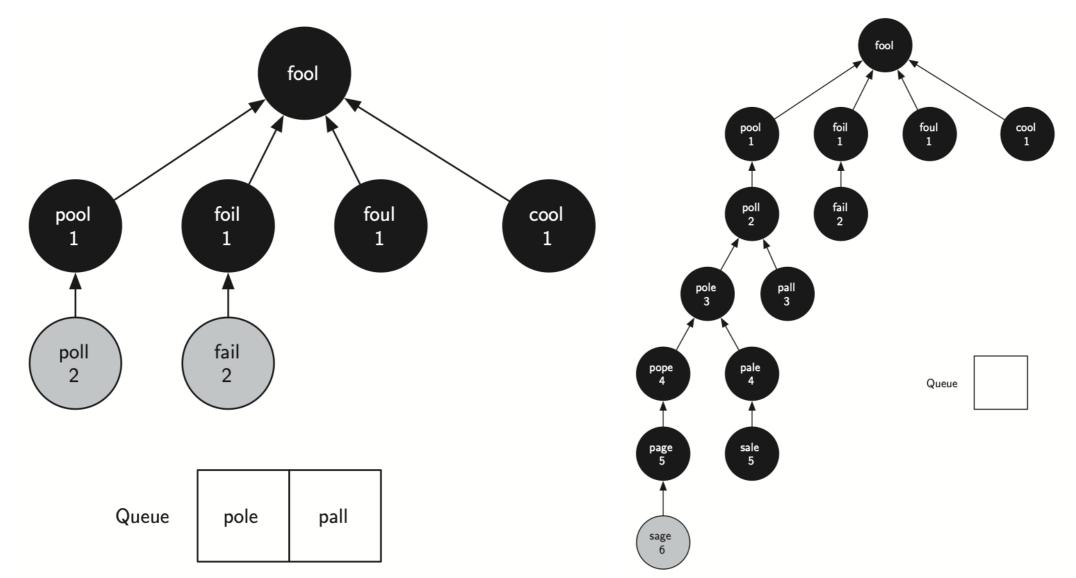


Queue p	ool	foil	foul	cool
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Breadth First Search Second Step in the Breadth First Search



Breadth First Search Constructing the Breadth First Search Tree



(a) Breadth First Search Tree After (b) Final Breadth First Search Tree Completing One Level

Breadth First Search Constructing the Breadth First Search Tree

- You can represent your problem in terms of an unweighted graph
- The solution to your problem is to find the shortest path between two nodes in the graph

