CSC2/455 Software Analysis and Improvement Array/Loop Dependence Analysis

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URCS

Characterizing loop dependences

Identifying Loop Dependences

Distance and Direction Vectors

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Identifying Loop Dependences

Distance and Direction Vectors

- Potentially lots of computation
 - A few operations execute many times
- Potentially lots of memory accesses
- Array-based data structures show up frequently
 - Matrices, vectors, etc.
- Loops are naturally paired with arrays
- FORTRAN
 - FORMula TRANslator
 - World's first high-level programming language

Important Applications

- Scientific Computing/Computational Science
 - Simulation of Galaxies, Molecules, etc.
 - Drug Discovery
- Audio/Video Processing
 - Signal Processing
 - Compression
- Machine Learning (specifically Deep Learning)
 - Recognizing cats
 - Showing targeted ads

- Multiplying two matrices:
 - A (*m* × *n*)
 - B (*n* × *k*)
 - C $(m \times k)$ [result]
- Here: m = n = k

```
for(ii = 0; ii < m; ii++)
for(jj = 0; jj < n; jj++)
for(kk = 0; kk < k; kk++)
C[ii * k + kk] += A[ii * n + jj] * B[jj * k + kk];</pre>
```

```
for(ii = 0; ii < m; ii++)
for(kk = 0; kk < k; kk++)
for(jj = 0; jj < n; jj++)
C[ii * k + kk] += A[ii * n + jj] * B[jj * k + kk];</pre>
```

- on 1024x1024 matrices of ints
- which is faster?
- by how much?

- on 1024×1024 matrices
- Time for IJK: 0.554 s \pm 0.003s (95% CI)
- Time for IKJ: 6.618 s \pm 0.032s (95% CI)

- Matrix Multiply has a large number of arithmetic operations
 - But the number of operations did not change
- Matrix Multiply also refers to a large number of array elements
 - Order in which they access elements changed
 - Memory hierarchy/Caches affect cost of each access

Which *iterations* of a loop depend on other iterations?

- Once dependences are identified
 - can change order
 - can vectorize
 - can redistribute across processors

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- Definition: Two dynamic statements have a dependence if:
 - Both access same location (memory or register)
 - And one of the accesses is a write
- *Dynamic* required, since we're talking about loops (examples later)

 S_1 occurs "earlier" than S_2 (in the dynamic trace)

- True dependence
 - $S_1 \delta S_2$
 - S_1 writes, S_2 reads
- Anti-dependence
 - $S_1\delta^{-1}S_2$
 - S₁ reads, S₂ writes
- Output dependence
 - $S_1 \delta^o S_2$
 - Both S_1 and S_2 write

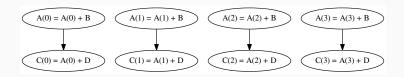
- What are the dependences in the loop body below?
- Can you change the order of the statements in the loop body?

```
DO I = 0, 9
A(I) = A(I) + B
C(I) = A(I) + D
ENDDO
```

• Can you change the (execution) order of loop iterations?

Note: FORTRAN uses parentheses in array references: e.g., A(I). FORTRAN arrays usually start at 1, but for this lecture, we will assume they start at 0.

Loop-independent dependences visualized



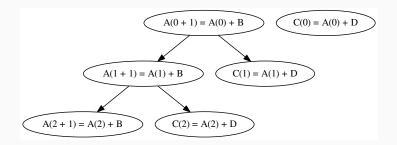
NOTE: Only dependences from first four iterations visualized.

- What are the dependences in the loop body below?
- Can you change the order of the statements in the loop body?

```
DO I = 0, 9
A(I + 1) = A(I) + B
C(I) = A(I) + D
ENDDO
```

• Can you change the (execution) order of loop iterations?

Loop-carried dependences visualized

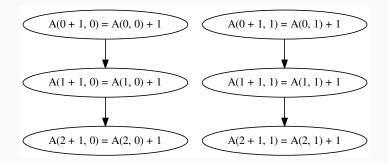


NOTE: Only dependences from first three iterations visualized.

```
DO I = 0, 9
DO J = 0, 1
A(I + 1, J) = A(I, J) + 1
ENDDO
ENDDO
```

- Can you change the order of inner loop?
- Can you change the order of the outer loop?

Dependences Visualized



NOTE: Only dependences from first three iterations visualized.

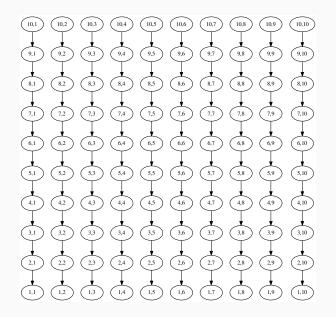
- Loop-independent dependence
 - In same iteration, independent of loops
- Loop-carried dependence
 - Across different iterations of atleast one loop
- Dependence Level of a Loop-carried Dependence
 - The nesting level k of loop that carries the dependence
 - $S_1 \delta_k S_2$

```
DO I = 1, 2
DO J = 1, 2
S
ENDDO
ENDDO
```

- S has four instances (*I*, *J*): (1, 1), (1, 2), (2, 1), (2, 2)
- Each of these values represents an iteration vector
 - Particular values of loop indices
 - Ordered from outermost loop to innermost loop

Assuming A starts from 1. FORTRAN allows you to change the "origin" of arrays.

Iteration Space Figure



For two vectors $i = (i_1, i_2, ..., i_n)$ and $j = (j_1, j_2, ..., j_n)$, each containing *n* elements, i < j if there exists $m \in [0, n)$, such that:

•
$$i_x = j_x$$
 for $x < m$

• *i_m* < *j_m*

```
For two vectors i and j, each containing n elements, i < j is defined as:
```

```
def lessthan(i, j, n):
    if n == 1:
        return i[0] < j[0]
    # test prefix for elementwise-equality
    if i[0:n-1] == j[0:n-1]:
        return i[n-1] < j[n-1]
else:
        return lessthan(i, j, n-1)
```

Can similarly define other order relations.

Dependence from Statement S1 (source) to statement S2 (sink) if:

- There exist iteration vectors i and j such that i < j or i = j
- There is a path from S1 to S2 in the loop
- S1 accesses memory location M in iteration i
- S2 accesses memory location M in iteration j
- and one of the accesses is a write

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Generalizing Loop Indices

```
DO I_1 = ...

DO I_2 = ...

DO I_N = ...

A(f1, f2, f3, ..., fM) = ...

... = A(g1, g2, g3, ..., gM)

ENDDO

ENDDO

ENDDO
```

where A is *M*-dimensional array, and fX and gX are *index functions* of the form

- fX(I_1, I_2, ..., I_N)
- gX(I_1, I_2, ..., I_N)
- 1 <= X <= M

Let α and β be iteration vectors:

- $\alpha = (i_1, i_2, i_3, ..., i_N)$
- $\beta = (i'_1, i'_2, i'_3, ..., i'_N)$

Then a dependence exists if:

- (vectors) $\alpha < \beta$
- $fX(\alpha) = gX(\beta)$, for $1 \le X \le M$

•
$$f1(J, I) = I + 1, f2(J, I) = J$$

•
$$g1(J, I) = I, g2(J, I) = J$$

- For $\alpha = (0,0)$ (i.e. J = 0, I = 0) and $\beta = (0,1)$ (i.e. J = 0, I = 1):
 - $f1(\alpha) = g1(\beta)$, i.e. 1 = 1
 - $f2(\alpha) = g2(\beta)$, i.e. 0 = 0
 - Many other values of α and β also satisfy these equations.

Do iteration vectors α and β exist such that:

- (vectors) $\alpha < \beta$
- $fX(\alpha) = gX(\beta)$, for $1 \le X \le M$

How can we find α and β if they exist?

- fX and gX must be decidable (i.e. computable)
- fX and gX must be "analyzable"
 - to avoid brute force search

- Let fX and gX must be affine functions of loop indices:
 - i.e. for $fX(i_1, i_2, i_3, ..., i_n)$
 - $fX = a_1i_1 + a_2i_2 + \dots + a_ni_n + e$
 - *e* is optional loop invariant calculation (i.e. constant for the loop)

- Given that fX and gX are affine functions of loop indices
- Do iteration vectors α and β exist such that:
- (vectors) $\alpha < \beta$
- $fX(\alpha) = gX(\beta)$, for $1 \le X \le M$

How can we find α and β if they exist?

What is this problem better known as? Hint: an affine function is a linear function plus constant.

- Integer Linear Programming is NP-complete
- Lots of heuristics invented
 - Profitable to know if no solution exists since it implies no dependence!
 - See Chapter 3 of AK
 - Or Chapter 11 of the Dragon Book
 - We will cover this in a later class

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Do we need to track all the iterations that have a dependence explicitly (e.g. in a list)?

$$d(i,j)_k = j_k - i_k$$

- Where i, j, d(i, j) are *n*-element vectors
- i_k indicates k-th element of i

Example distance vector: (0, 1)

$$D(i,j)_k =$$

- "<", if $d(i,j)_k > 0$
- "=", if $d(i,j)_k = 0$
- ">", if $d(i,j)_k < 0$

Example direction vector for (0,1): (=,<)

For every pair of memory references:

- Iteration Vectors i and j which have a dependence, or
- Unique Distance Vectors d(i, j), or
- Unique Direction Vectors D(i,j)

- Which of these indicates a loop-independent dependence?
 - (=,=) • (=,<)
- Of the loop-carried dependence in example above, what level is the loop-carried dependence?

Theorems

WARNING: Informal language

- Direction Vector Transform (Theorem 2.3 in AK)
 - If a transformation reorders loop iterations, and preserves the leftmost non-"=" component as "<", all dependences are preserved.
- Theorem 2.4 in AK
 - If a level-k dependence exists, and a transformation reorders loop iterations while not reordering the level-k loop
 - And does not move loops inside k outside the loop and vice versa
 - It preserves all level-k dependences.
- Iteration Reordering (Theorem 2.6 in AK)
 - Iterations of a level k loop can be reordered if there is no level k dependence.

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- Much of this lecture is based on Allen and Kennedy, Optimizing Compilers for Modern Architectures, Chapter 2.
- Chapter 11 of the Dragon Book also presents this information, but differently.