



Evaluation of Stream Virtual Machine on Raw Processor

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March 26, 2007





Overview



- **Stream Virtual Machine**
 - High Level Compiler and Low Level Compiler
- **Raw Processor**
- **Signal Processing Applications and Implementation Results**
 - Matrix Multiplication
 - FIR bank
 - Ground Moving Target Indicator
- **Conclusion**

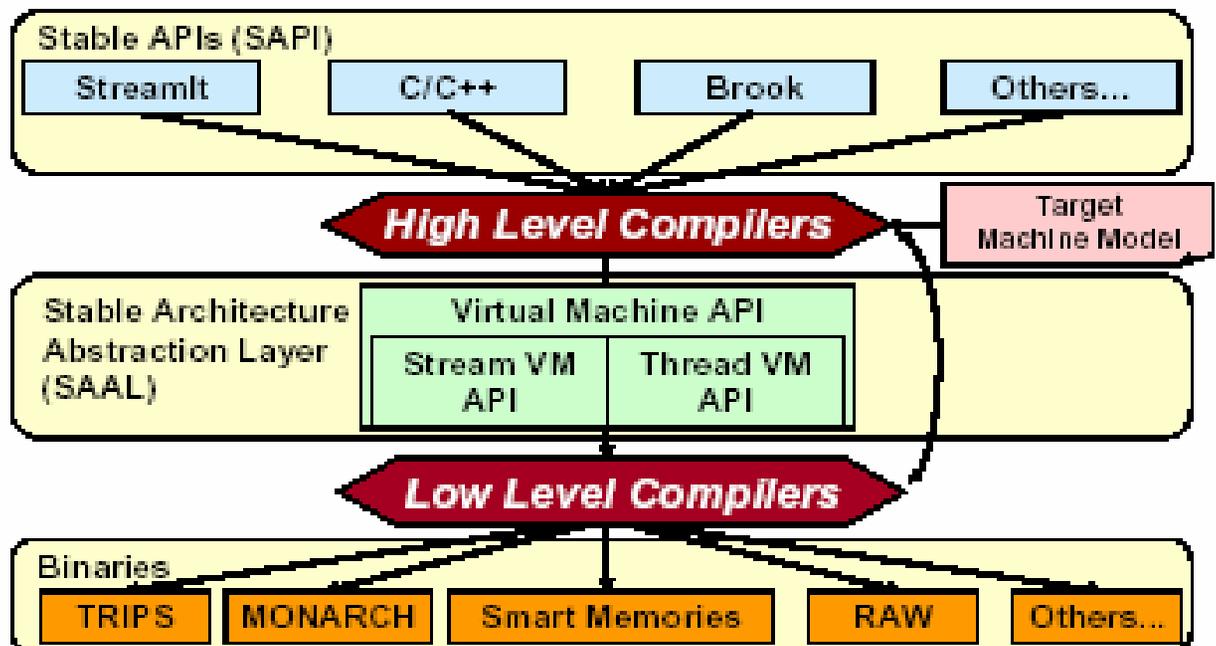




Stream Virtual Machine



- Stream processing processes input stream data and generates output stream data
 - Exploits the properties of the stream applications such as parallelism and throughput-oriented
- A uniform approach for stream processing for multiple input languages and multiple processor architectures
 - Developed by Morphware forum (morphware.org)
- Centered around Stable Architecture Abstraction Layer
- Part of the layer is Stream Virtual Machine (SVM)
- Consists of three major components
 - High Level Compiler
 - Low Level Compiler
 - Machine model





Advantages of SVM Framework



■ Efficiency

- Compilers can generate efficient code by exposing communication and computation to compiler.

■ Portability

- Support for multiple languages and architectures in a single framework

■ Low development cost

- Adding new language
 - Only the high level compiler needs to be written.
- Adding new architecture
 - Only the low level compiler needs to be written.
- Programming applications
 - Ex. High level compiler provides parallelization

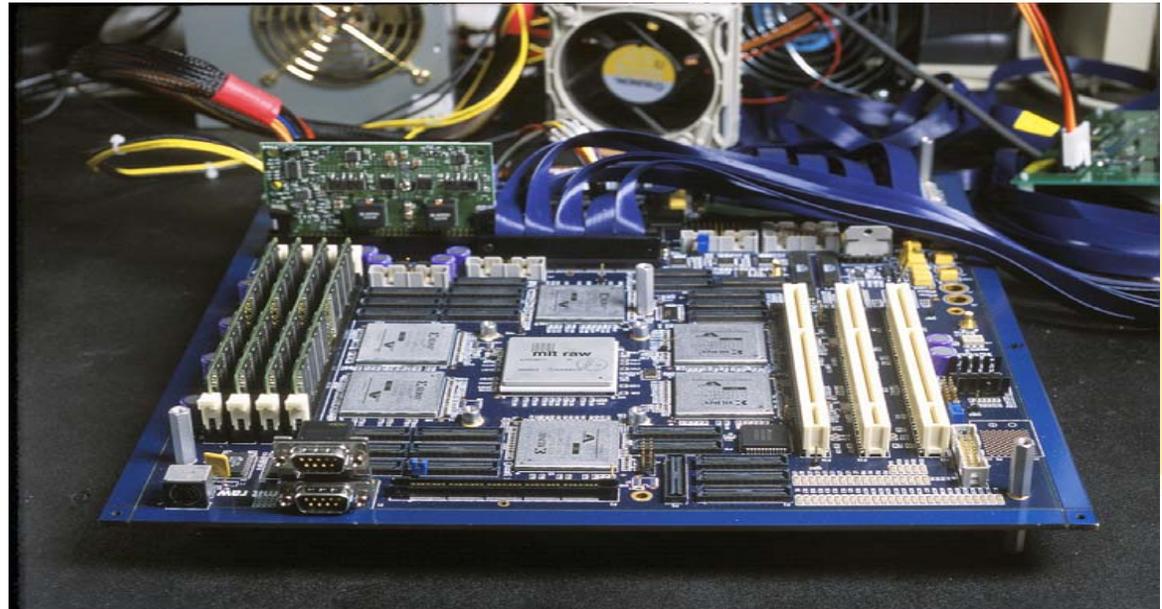




Raw Handheld



- **Raw processor was developed by MIT**
- **Raw handheld board was developed by MIT and ISI-East**
- **A Raw chip contains 16 tiles (cores) with 2D mesh networks**
- **Each tile is MIPS-based RISC processor with floating point unit**
- **Network port is mapped to a register that saves communication time**

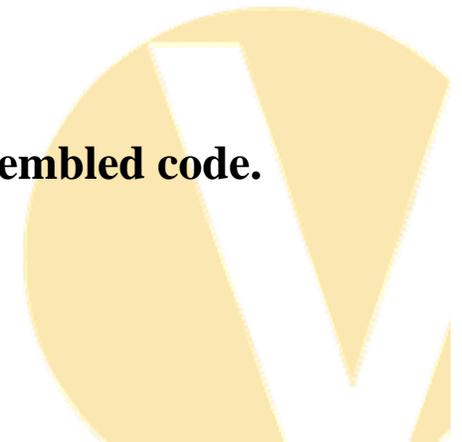




High Level Compiler



- **R-Stream being developed by Reservoir Labs (reservoir.com)**
 - Compile C code to SVM APIs
- **Easy to program**
 - Input code is normal C code
 - No explicit parallelization is needed
- **Portability**
 - The same code works on several architectures.
- **Generally good parallelization capability**
 - Able to parallelize up to all tiles for some cases.
- **Good performance for some codes**
 - TDE stage in GMTI performance is about 1/3 of hand-assembled code.





Low Level Compiler



- **Low Level Compiler was developed as a form of library and C compiler**
 - C compiler for Raw developed by MIT
 - Library for SVM developed by ISI-East
- **Easy and quick solution**
- **Provides a reasonably good performance**
- **Very useful in quick assessment of SVM framework**





Benchmark Implementations on Raw



Ground Moving Target Indicator (GMTI)
(Compact radar signal processing application, by Reservoir Labs)

Matrix multiplication and FIR bank

* Results show current status of the whole tool chain in SVM framework

HLC

R-Stream 2.1
(Reservoir Labs)

* Results show potential performance[†]

SVM API Code

LLC

Raw C
Compiler

SVM
Library

Hand-
optimization

Raw



8

[†]Currently achieved using hand coding



Matrix Multiplication Implementation



- **Hand coded using the SVM API (not HLC-generated code)**
- **Cost analysis and optimizations**
 - **Full implementation**
 - Full SVM stream communication through a dynamic network
 - **One stream per network**
 - Each stream is allocated to a network.
 - **Broadcast**
 - With broadcasting by switch processor
 - Communication is off-loaded from compute processor.
 - **Network ports as operands**
 - Raw can use network ports as operands
 - Reduces cycles since load/store operations eliminated





Matrix Multiplication Results

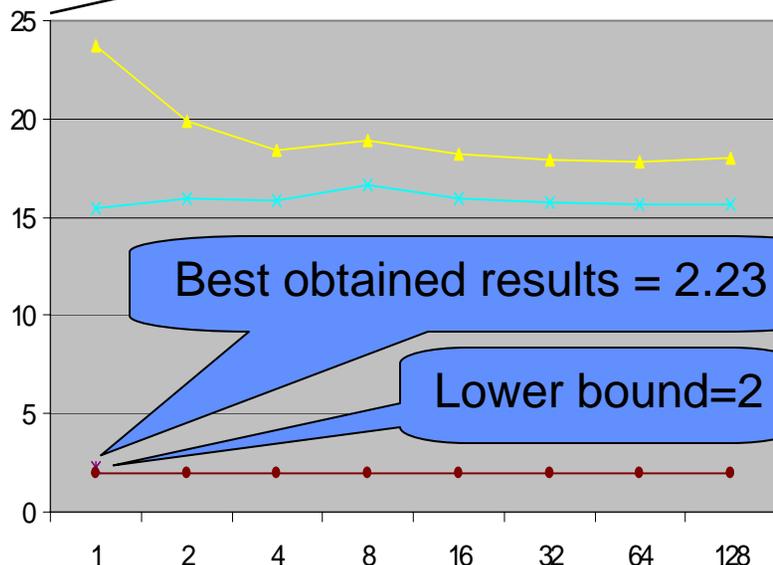
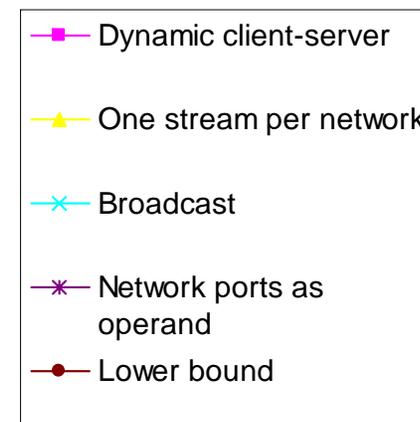
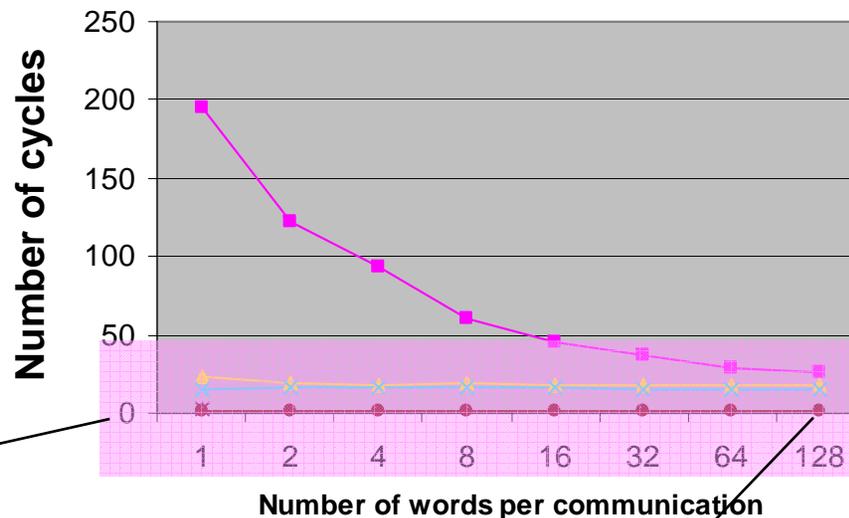


■ Number of cycles per multiplication-addition pair

■ Lower bound = 2

□ Multiplication

□ Addition





FIR Banks



- **Multiple FIR filters specified by Lincoln Lab**
- **Implemented by using radix-4 FFT, multiplication, and radix-4 IFFT**
- **Optimizations using hand-assembly in core operations**
 - **Minimize pipeline bubbles**
 - Manual instruction scheduling
 - **Prevent register spilling**
 - Prone to this problem since radix-4 FFT requires more registers
 - Minimizing register requirement
 - Code expansion
 - **Minimize address calculation**
 - Using offset
 - Duplicated and rearranged twiddle factors
 - **Minimize data copy operation**
 - Reverse the order of processing: back to front





FIR Bank Results



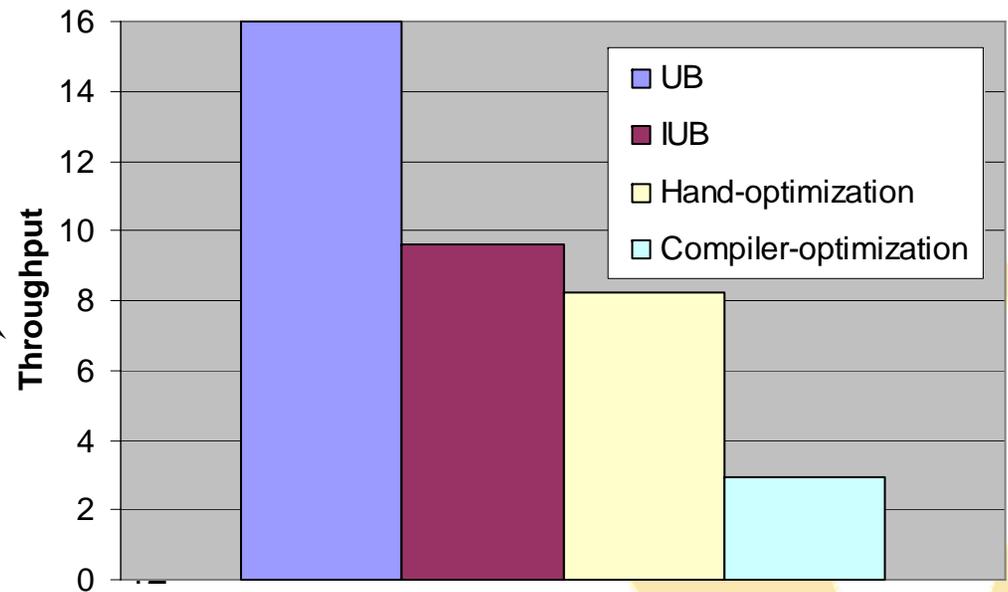
■ Definitions

- **LB (UB):** lower (upper) bound based on the number of floating point operations
- **ILB (IUB):** lower (upper) bound based on the number of floating point operations and load/store instructions
- **Hand Optimization:** hand-assembly work results
- **Compiler Optimization:** only compiler optimization was done

■ One FFT-multiplication-IFFT

- For 64 sample data

Number of operations per cycle

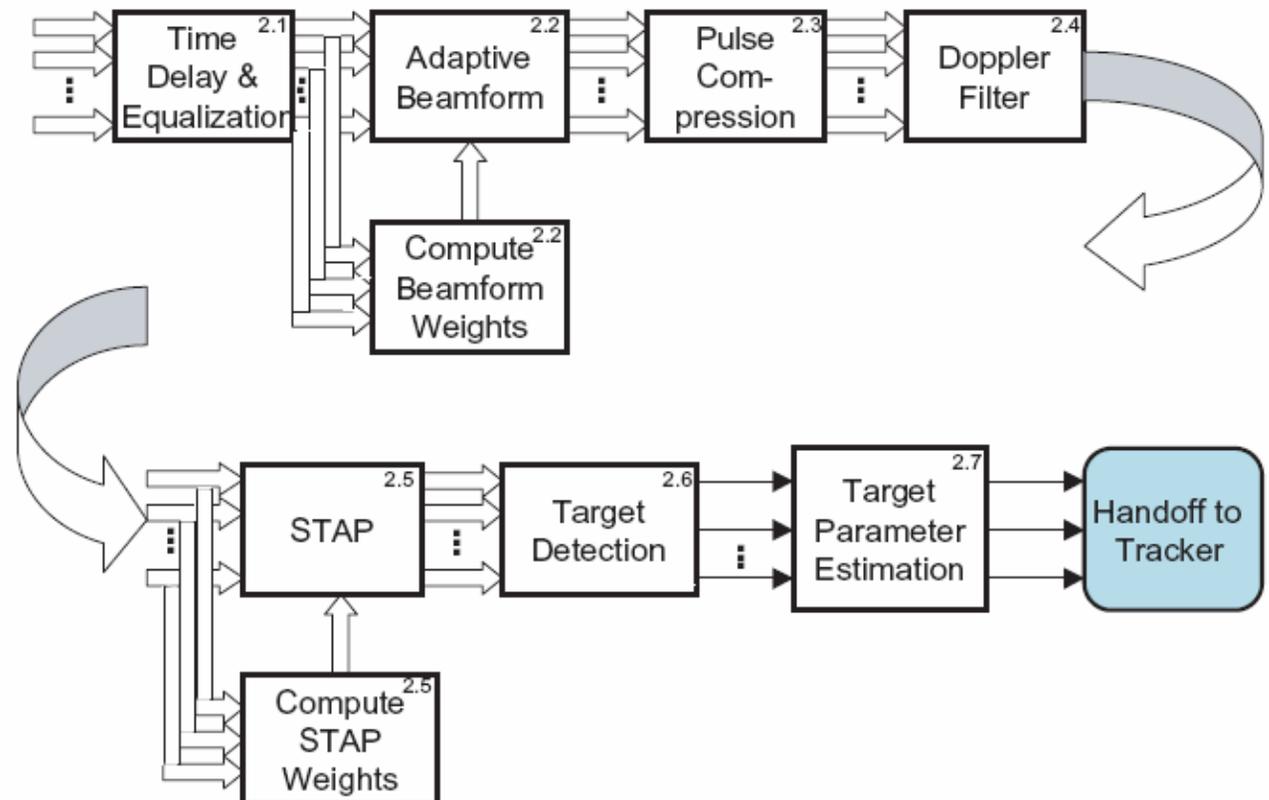




GMTI



- Detects targets from radar signal
- Consists of 7 stages
- Used both high level compiler and low level compiler



A.I. Reuther, "Preliminary Design Review: GMTI Narrowband for the Basic PCA Integrated Radar-Tracker Application," Project Report PCA-IRT-3, Lincoln Labs, 2004.

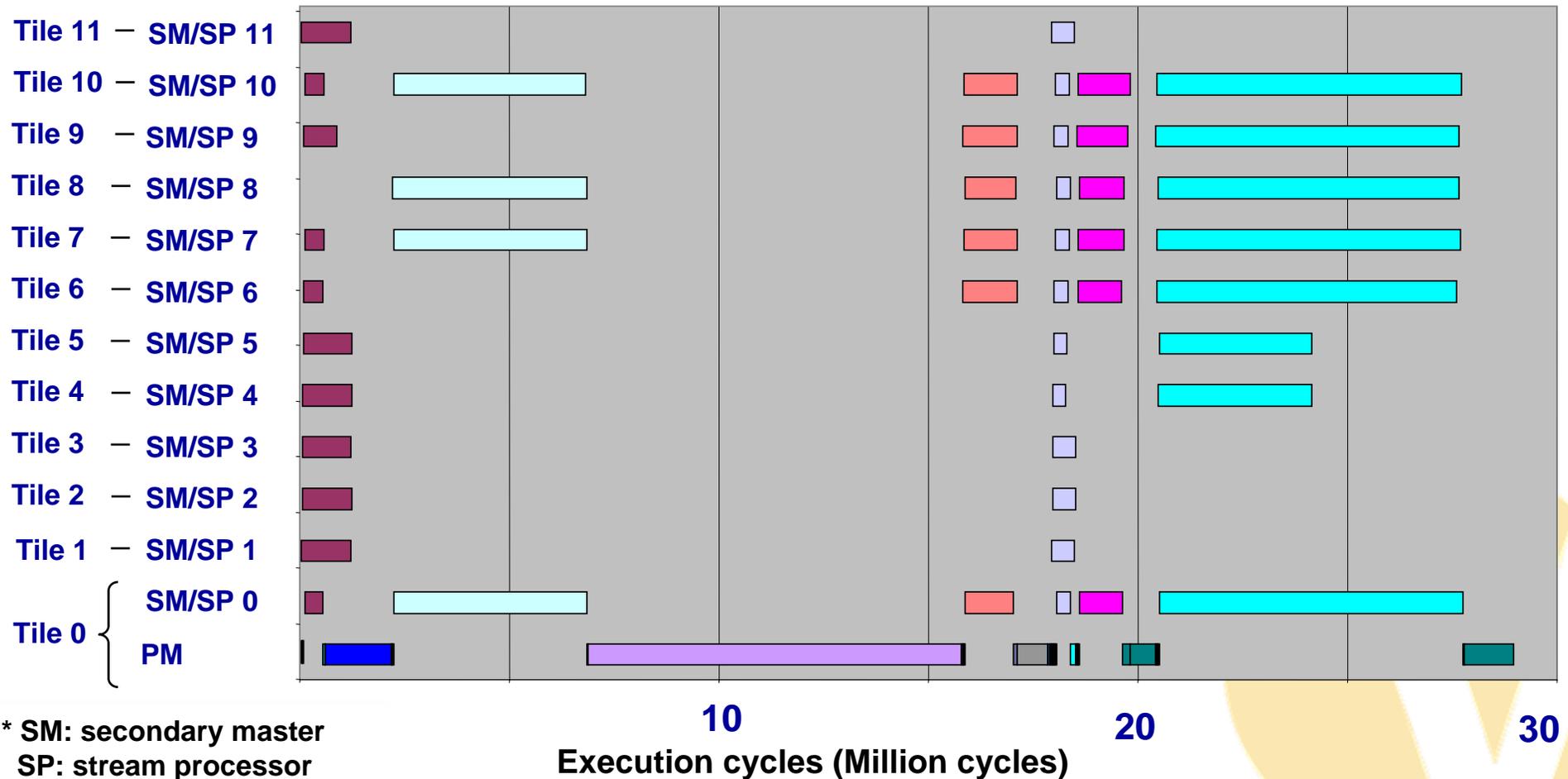




GMTI Execution Schedule



- High parallelization in many stages
- On other stages, lower parallelization
 - due to R-Stream parallelization policy, software task pipeline use, and hard-to parallelize code
 - Reservoir is working on a new parallelization policy in new R-Stream version



* SM: secondary master
SP: stream processor

Bars represent kernel executions or primary master executions



Conclusion



- **Assessed SVM on Raw processor by implementing benchmarks**
 - **GMTI: shows full path from high level comiler to hardware execution**
 - Some stages show good performance
 - Other stages show room for improvement
 - **Matrix multiplication and FIR bank: show high fraction of peak performance with optimizations**
 - Current performance is reasonably good
 - Identified optimizations to be included in compilers
- **Two level approach of the stream virtual machine has a potential for performance, portability, and low development cost**

