

Deep Factorization Machines for Knowledge Tracing

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Problem: Knowledge Tracing for Language Learning

We want to predict the correctness of students over words.

Each student can attempt to write a certain word multiple times, and learns in-between.

Fit: Ordered triplets $(i, j, o) \in I \times J \times \{0, 1\}$

⇒ Student i attempted word j and wrote it correctly/incorrectly.

Predict: $(i, j, ?)$ for new triplets.

Existing families of models

- Prediction of sequences:** Bayesian Knowledge Tracing (BKT := HMM)

Deep Knowledge Tracing (DKT := LSTM) [3]

- Factor Analysis:** Item Response Theory (IRT), Performance Factor Analysis (PFA)

$$BKT < PFA \simeq^{[6]} DKT \leq^{[5]} IRT \leq^{[\text{this poster}]} FM$$

Logistic Regression (LR)

All students $i \in I$, questions $j \in J$ and metadata are encoded into sparse features x
Each feature k has a bias w_k

$$\text{logit } p(x) = \text{logit Pr(event } x \text{ has positive outcome}) = \mu + w^T x \\ \Rightarrow \text{really simple, ignores pairwise interactions } (d=0)$$

Particular cases for user i against token j :

Item response theory (IRT):

$$\text{logit } p_{ij} = \theta_i - d_j$$

Performance Factor Analysis (PFA):

$$\text{logit } p_{ij} = \sum_{k \in KC(j)} \beta_k + \gamma_k W_{ik} + \delta_k F_{ik}$$

Factorization Machines (FM)

All students $i \in I$ and questions $j \in J$ and past performance are encoded into x
All entities have a bias w_k and features $v_k \in \mathbb{R}^d$ to model pairwise interactions

$$\psi(p(x)) = \mu + \underbrace{\sum_{k=1}^N w_k x_k}_{\text{logistic regression}} + \underbrace{\sum_{1 \leq k < l \leq N} x_k x_l \langle v_k, v_l \rangle}_{\text{pairwise interactions}} \\ \Rightarrow \text{converting sparse features to dense embeddings}$$

Particular case:

Multidimensional Item Response Theory (MIRT):

$$\text{logit } p_{ij} = \langle \theta_i, d_j \rangle + \delta$$

Results in AUC on large-scale Duolingo dataset

data	model	d	epoch	train	first	last	pfa
fr	Bayesian FM	20	500/500	–	0.822	–	–
fr	Bayesian FM	20	500/500	–	–	0.817	–
fr	DeepFM	20	15/1000	0.872	0.814	–	–
fr	Bayesian FM	20	100/100	–	–	0.813	–
fr	DeepFM	20	21/1000	0.878	0.812	–	–
fr	FM	20	20/1000	0.874	0.811	–	–
fr	FM	20	20/1000	0.875	0.811	–	–
fr	Bayesian FM	20	500/500	–	–	–	0.806
fr	FM	20	21/1000	0.884	–	–	0.805
fr	FM	20	37/1000	0.885	–	0.8	–
fr	DeepFM	20	77/1000	0.89	–	0.792	–
fr	Deep	20	7/1000	0.826	0.791	–	–
fr	Deep	20	321/1000	0.826	–	0.79	–
fr	Deep	20	5/5	0.827	–	0.789	–
fr	LR	0	50/50	–	–	–	0.789
fr	Deep	20	127/1000	0.826	0.789	–	–
fr	LR	0	50/50	–	0.783	–	–
fr	LR	0	50/50	–	–	0.783	–

data	model	d	epoch	train	first	last	pfa
es	Bayesian FM	20	500/500	–	0.803	–	–
es	Bayesian FM	20	500/500	–	–	–	0.796
es	DeepFM	20	11/1000	0.845	0.792	–	–
es	DeepFM	20	15/1000	0.851	0.79	–	–
es	FM	20	17/1000	0.85	0.788	–	–
es	FM	20	15/1000	0.853	–	–	0.787
es	FM	20	33/1000	0.857	0.782	–	–
es	LR	0	50/50	–	–	–	0.765
es	Deep	20	94/1000	0.794	0.762	–	–
es	LR	0	50/50	–	0.759	–	–
es	Deep	20	117/1000	0.792	0.759	–	–
es	Deep	20	17/1000	0.787	–	0.756	–
es	FM	20	151/1000	0.834	–	0.748	–
es	Bayesian FM	20	500/500	–	–	0.743	–
es	DeepFM	20	323/1000	0.832	–	0.742	–
es	LR	0	50/50	–	–	0.718	–

data	model	d	epoch	train	first	last	pfa
en	Bayesian FM	20	500/500	–	0.828	–	–
en	FM	20	17/1000	0.857	0.818	–	–
en	DeepFM	20	20/1000	0.858	0.817	–	–
en	Bayesian FM	20	500/500	–	–	–	0.817
en	FM	20	20/1000	0.858	0.816	–	–
en	FM	20	15/1000	0.858	–	–	0.81
en	LR	0	50/50	–	–	–	0.792
en	Deep	20	164/1000	0.81	0.792	–	–
en	FM	20	45/1000	0.836	–	0.788	–
en	LR	0	50/50	–	0.787	–	–
en	Deep	20	32/1000	0.8	–	0.786	–
en	DeepFM	20	97/1000	0.834	–	0.784	–
en	Bayesian FM	20	500/500	–	–	0.761	–
en	LR	0	50/50	–	–	0.736	–

Take home message

- Pairwise interactions are useful
- Deep does not help much
- Time and days harm

Optimizing Human Learning

We are organizing a workshop in Montréal on June 12:
Proceedings on humanlearn.io

Our proposal

Deep Factorization Machines (DeepFM)

All students $i \in I$ and questions $j \in J$ and past performance are encoded into x

FM: All entities have a bias w_k and features $v_k \in \mathbb{R}^d$ to model pairwise interactions

Deep: Train layers $W^{(\ell)}$ and $b^{(\ell)}$ for each $\ell = 1, \dots, L$ [2]

$$\text{logit } p(x) = y_{FM}(x) + y_{DNN}(x)$$

$$y_{DNN}(x) = \text{ReLU}(\mathbf{W}^{(L)} a^{(L)}(x) + b^{(L)})$$

$$y_{FM}(x) = \mu + \sum_{k=1}^N w_k x_k + \sum_{1 \leq k < l \leq N} x_k x_l \langle v_k, v_l \rangle \quad a^{(\ell+1)}(x) = \text{ReLU}(\mathbf{W}^{(\ell)} a^{(\ell)}(x) + b^{(\ell)})$$

$$a^0(x) = (v_{user}, v_{token}, \dots, v_{countries})$$

Bayesian Factorization Machines (Bayesian FM)

$$\text{probit } p(x) = \mu + \sum_{k=1}^N w_k x_k + \sum_{1 \leq k < l \leq N} x_k x_l \langle v_k, v_l \rangle$$

Hyperpriors: $w_k, v_{kf} \sim \mathcal{N}(\mu_f, 1/\lambda_f)$, $\mu_f \sim \mathcal{N}(0, 1)$, $\lambda_f \sim \Gamma(1, 1)$,

Trained using Gibbs sampling [1, 4]

Encoding of entities

Unsupervised problem becomes a supervised problem:

Triplet	Users			Items			Skills			Wins			Fails			Outcome
	1	2	Q ₁	Q ₂	Q											